

TABLE OF CONTENTS

General Table of Contents	
Summary of Revisions For Current Year	4
Section 1 - Administrative Information	5
Guidelines and Policies	
Mission Statement	
Equine Inherent Risk Law	6
Code of Conduct Standards & Violation Procedures	
Stewardship Process Guidelines	
WAHSET Advisor/Coach Role Expectations	14
Refund Policy Procedure	15
Lettering Guidelines	
Communication Expectations	
Insurance Policy and Procedure	
Guidelines & Procedure for Application for Cooperative Sponse	
WAHSET Logo Use	23
General Rules and Information	
General Rules Information	
Rule Interpretation	
Rule Precedence	
Participation	
Combo Team	_
Athlete Uniform	_
Disqualification	
Athlete Participation in Meets	
Scheduling	
Patterns	
Cruelty	
Judging	
Cooperative Sponsorship	
Scoring/Placing	
Year End District Points	
State Championship Meet Qualifications	
Awards	. •
Liability	
Timed Event Records	44
Section 2 - Cattle Events	45
Breakaway RopingSteer Daubing	47
Team Sorting	
•	49
Section 3 - Drill Events Drill Events General Information	E1
Drill Team	
Working Fours (4 athletes)/Short Program (6+ athletes)	
Short Program (6 or more)	52
Working Fours	
vvoiking i ours	

	Drill Team Judging Guidelines	
	Drill Design	53
	General Impression	
	Maneuvers	56
Section 4	- Performance Section	
	English Events	
	Dressage	
	Hunt Seat Equitation	59
	Hunt Seat Equitation Over Fences	60
	Saddle Seat Equitation	62
	Western Events	
	Stock Seat Equitation	63
	Reining	64
	Trail Events	
	Trail	65
	Working Rancher	67
Section 5	- Driving and In Hand Events	
	Showmanship	69
	In Hand Trail	70
	Driving	71
Section 6	- Team Events	
	In Hand Obstacle Relay	72
	Working Pairs	
	Team Versatility	74
Section 7	- Timed Non-Cattle Events	
	Timed Non-Cattle Event General Information	80
	Barrels	84
	Idaho Stake Race	85
	Individual Flags	86
	Keyhole	87
	Pole Bending	88
	Two Man Birangle	89
	Team Canadian Flags	
Section 8	- Explanations and Definitions	
	Elements Which May Be Found In Patterns	91
	Last years Summary of Revisions—	

Summary of Revisions Current Year 2023-2024

- 1. Eligibility now reads: 1. If a student moves residence from one school to a different school and is enrolled in the new school the student will be allowed to ride for the new school or may remain with the team they were previously enrolled with for the remainder of their WAHSET involvement. 2. If a student transfers from a school with no equestrian team, or co-op to a school with an equestrian team, the student will be allowed to ride for that team without physically moving to the new school. 3. Home and virtual school students must ride on the team of the school in which they live. If the student is registered with a home school that is not in his/her residence school, the student may choose which team they wish to ride with. 4. Any exception to the above guidelines or any other situations that arise must go through and receive approval from the Exception Committee. In the event that there is no Exception Committee the exception will go through the State Executive Board.
- 2. Athlete Participation clarification: Athletes are allowed to compete in 5 individual events, cattle events (roping/daubing) will not count towards that 5 individual entry count. Should an athlete compete in more than 5 events, for high point, we will take the accumulated points for each event (example, if you placed 1st, 4th and 2nd in barrels your accumulated score for that event is 52), we will then take the top 5 of those accumulated events to calculate high point & 2:3 split for Versatility.
- 3. Dressage saddle added to prohibited equipment in Team Versatility, Hunt Seat Equitation and Hunt Seat Equitation Over Fences.
- 4. Breastcollar is added to optional equipment in Stock Seat Equitation, Reining, Trail and Working Rancher.
- 5. Hackamore is added to prohibited equipment in Stock Seat Equitation, Trail and Working Rancher.
- 6. Sidepull is listed as prohibited equipment in Working Pairs.
- 7. "Walk" was added to driving gaits.
- 8. Tripping Collar is added to optional equipment in Western Games.
- 9. Leg wraps and boots are added to optional equipment in Hunt Seat Equitation Over Fences.
- 10. Whip of any size (example is the straight whip used in Hunt Seat, Saddle Seat or Dressage) is prohibited in Western Games
- 11. No reader is allowed in Dressage at the State Championships
- 12. School appropriate attire will be worn by all athletes at all times when at any WAHSET affiliated event; including but not limited to; practice, district meet or State Meet. 1 warning will be given and attire immediately corrected. No bras, sports bras, swimsuits, non school appropriate shorts or tops.
- 13. Horses age is as follows: horses turn 1 on January 1st following their foaling date and each year's increase in age happens on January 1st.
- 14. Ruling for 2 handing in western classes: If the rider enters the arena for a western event with the correct hand hold for a western bit, but switches to 2 hands on the

- reins during the execution of the pattern, they will receive a score of 0 for every maneuver that they have 2 hands on the reins. If they enter the class with 2 hands on the reins while using a curb bit then they begin the class using legal equipment illegally and will be disqualified, even if they go to 1 hand on the reins during the pattern.
- 15. Removal of current rule so if we have a tie we need for the next placing not to be skipped and instead award placing and points. Example: if there is a tie for gold, then we would still issue a silver medal and points.
- 16. Change sorting time from 90 seconds with a 30 second warning to simply 60 seconds with no warning horn.
- 17. In Western Games: Add:In team events, All athletes must be in the arena and gate closed before athletes in team events start their run.
- 18. State Board Vote 12-10-23: An event's initial record will be awarded to the fastest team or individual at the conclusion of the inaugural event or after a statewide change to the event, after which standard record breaking regulations will apply.

SECTION 1 - ADMINISTRATIVE INFORMATION Guidelines and Policies

Mission Statement

- A. Washington High School Equestrian Teams (WAHSET) shall be a "not for profit" corporation dedicated to promoting and organizing equestrian competition in high school athletic or activity programs.
- B. WAHSET has as its main goal, recognition in the high schools of the equestrian athlete and to give them an opportunity to achieve that recognition in a fair, positive and educational format. The goals are to encourage team play, peer acceptance and good horsemanship. Competition is to follow sportsmanship guidelines as set down by the individual participating school activity guidelines and equine sportsmanship guidelines as set forth by the United States Equestrian Federation (USEF).
- C. Any high school in the State of Washington is eligible to form a team and join the WAHSET organization. The state is divided into districts. District competitions will be held with the goal of qualifying for a final State Championship Meet. Each high school with an approved team will have adult and youth representation on their District Board of Directors. Each district will have youth and adult representatives on the State Board of Directors.
- D. Competition is a winter/spring sport scheduled as much as possible not to conflict with other organized high school sports. The purpose is to promote continuous growth in programs fostering horsemanship education, sponsor activities to encourage interscholastic participation and to have cooperative adult supervised leadership for all students in grades 9-12.
- E. High School Equestrian Teams support, challenge and offer recognition to the dedicated teens who, both physically and mentally, pursue the challenge of the sport of equine competition.

Equine Inherent Risk Law

- A. The Washington High School Equestrian Teams, Inc. (WAHSET) program is a school-related equine activity. Therefore, all activities are subject to the WAshington State LIMITATIONS ON LIABILITY FOR EQUINE ACTIVITIES (RCW 4.24.530 and 4.24.540).
- B. By your presence at these activities you have indicated that you have accepted the limits of liability resulting from inherent risks of Equine Activities. All persons associated with WAHSET will be regarded as participants and are limited by the inherent risk law:

RCW 4.24.540

Limitations on liability for equine activities - Exceptions.

- (1) Except as provided in subsection (2) of this section, an equine activity sponsor or an equine professional shall not be liable for an injury to or the death of a participant engaged in an equine activity, and, except as provided in subsection (2) of this section, no participant nor participant's representative may maintain an action against or recover from an equine activity sponsor or an equine professional for an injury to or the death of a participant engaged in an equine activity.
- (2) (a) RCW 4.24.530 and 4.24.540 do not apply to the horse racing industry as regulated in chapter 67.16 RCW.
 - (b) Nothing in subsection (1) of this section shall prevent or limit the liability of an equine activity sponsor or an equine professional:
 - (i) If the equine activity sponsor or the equine professional:
 - (A) Provided the equipment or tack and the equipment or tack caused the injury; or
 - (B) Provided the equine and failed to make reasonable and prudent efforts to determine the ability of the participant, and determine the ability of the participant to safely manage the particular equine;
 - (ii) If the equine activity sponsor or the equine professional owns, leases, rents, or otherwise is in lawful possession and control of the land or facilities upon which the participant sustained injuries because of a dangerous latent condition which was known to or should have been known to the equine activity sponsor or the equine professional and for which warning signs have not been conspicuously posted;
 - (iii) If the equine activity sponsor or the equine professional commits an act or omission that constitutes willful or wanton disregard for the safety of the participant and that act or omission caused the injury;
 - (iv) If the equine activity sponsor or the equine professional intentionally injuries the participant;
 - (v) Under liability provisions as set forth in the products liability laws; or
 - (vi) Under liability provisions in chapter 16.04, *16.13, or *16.16 RCW.

[1989 c292 &2.]

Notes:

*Reviser's note: Chapters 16.13 and 16.16 RCW were each recodified and /or repealed in their entirety by 1989 c286. For disposition of chapters 16.13 and 16.16 RCW, see Table of Disposition of Former RCW Sections, Volume 0.

Application -- 1989 c 292&& 1 and 2: See note following RCW 4.24.530.

RCW 4.24.530

Limitations on liability for equine activities -- Definitions.

Unless the context clearly indicates otherwise, the definitions in this section apply to RCW 4.24.530, 4.24.540, and section 3, chapter 292, Laws of 1989.

- 1) "Equine" means a horse, pony, mule, donkey, or hinny.
- 2) "Equine activity" means: (a) Equine shows, fairs, competitions, performances, or parades that involve any or all breeds of equines and any of the equines and any of the equine disciplines, including, but not limited to, dressage, hunter and jumper horse shows, grand prix jumping, three-day events, combines training rodeos, driving, pulling, cutting, polo, steeplechasing, endurance trail riding and western games, and hunting; (b) equine training and /or teaching activities; (c) boarding equines; (d) riding, inspecting, or evaluating an equine belonging to another weather or not the owner has received some monetary consideration or other thing of value for the use of the equine or is permitting a prospective purchaser of the equine to ride, inspect, or evaluate the equine; and (e) rides, trips, hunts, or other equine activities of any type however informal or impromptu that are sponsored by an equine activity sponsor.
- 3) "Equine activity sponsor" means an individual, group or club, partnership, or corporation, whether or not the sponsor is operating for profit or nonprofit which sponsors, organizes or provides the facilities for, an equine activity including but not limited to: Pony Clubs, 4-H Clubs, hunt clubs, riding clubs, school and college sponsored classes and programs, therapeutic riding programs, and, operators, instructors, and promoters of quine facilities, including but not limited to stables, clubhouses, pony ride strings, fairs, and areas at which the activity is held.
- 4) "Participant" means any person, whether amateur or professional, who directly engages in an equine activity, whether or not a fee is paid to participate in the equine activity.
- 5) "Engages in an equine activity" means a person who rides, trains, drives, or is a passenger upon an equine, whether mounted or unmounted, and does not mean a spectator at an equine activity or a person who participates in the equine activity but does not ride, train, drive, or ride as a passenger upon an equine.
- 6) "Equine professional" means a person engaged for compensation (a) in instructing a participant or renting to a participant an equine for the purpose of riding, driving or being a passenger upon the equine, or, (b) in renting equipment or tack to a participant.

[1989 c 292 & 1.]

Code of Conduct Standards & Violation Procedures

- A. Organizational Goals and Affiliations
 - a. Washington High School Equestrian Teams (WAHSET) has as its main goal the recognition in the high schools of the equestrian athlete and to give them an opportunity to achieve that recognition in a fair, positive and educational format. The goals are to encourage team play, peer acceptance and good horsemanship.

Competition is to follow sportsmanship guidelines as set down by the Washington State School Board, as well as the individual participating school activity guidelines and equine sportsmanship guidelines as set forth by the United States Equestrian Federation (USEF).

- B. WAHSET Code of Conduct Standards
 - a. All athletes participating, volunteers associated with and persons contracted with WAHSET during the WAHSET season, will comply with WAHSET Code of Conduct Standards. (All persons associated will be called member throughout this document unless specifically identified.)
 - Each team shall take reasonable measures to ensure supporters (friends, relatives, volunteers) of their team conduct themselves according to WAHSET Code of Conduct Standards.
- C. Standards of conduct will be applied in the following order:
 - a. School
 - Athletes shall comply with the written rules of their school district, pursue the prescribed course of study, submit to lawful authority of principal, athletic or activity director, teachers, advisors and coaches and conduct themselves in an orderly fashion.

b. WAHSET

- i. When appropriate, when the school code of conduct does not apply WAHSET Code of Conduct will prevail. USEF will be utilized as a guideline when appropriate.
- D. We endorse and promote the following values and conduct in order to achieve the WAHSET mission:
 - a. High expectations for students, school staff, advisors, coaches, parents, families, volunteers, communities and spectators.
 - b. Strong leadership.
 - c. Teamwork.
 - d. Clear expectations and communications.
 - e. Accountability.
 - f. Appropriate attire:
 - i. One solid color team long sleeve polo, sleeve rolled down, collared shirt.
 - ii. ASTM/SEI property adjusted helmet worn by athletes when mounted on an equine or in a cart, wagon or buggy, etc. being pulled by one or more equines.
 - iii. Appropriate footwear when on or near an equine.
 - iv. Athletes with long hair shall wear it neatly so that their number is clearly visible.
 - v. School appropriate attire will be worn by all athletes at all times when at any WAHSET affiliated event; including but not limited to; practice, district meet or State Meet. 1 warning will be given and attire immediately corrected. No bras, sports bras, swimsuits, non school appropriate shorts or tops.
 - g. Lifelong learning and skill building.

- h. Recognition of, and rewards for, excellence.
- i. Community & family participation and support.
- j. Safe, orderly learning environments.

E. Misconduct includes but is not limited to:

- Persistent failure to comply with rules, Code of Conduct or the directions of WAHSET officials.
- b. Failure to treat other members in a courteous manner.
- c. Profane or abusive language.
- d. Theft, damage or destruction of property at a WAHSET activity.
- e. Intentional cheating.
- f. Assaults or threats of harm to people, animals or property.
- g. Unlawful addictive behaviors including but not limited to narcotics, alcohol, tobacco, etc.
- h. Directions from the audience while the athlete is performing are strongly discouraged.
- Use of electronic devices, such as ipods, and cell phones, while in any area (mounted or not) is strictly prohibited. Violation of this requirement may result in disqualification. Medical devices may be approved as an exception to this rule on a case by case basis.
- j. Abuse, misuse or neglect of equine:
 - Article 302 of USEF (USA EQ. has issued guidelines identifying specific cruelty and abuse acts. The following acts are included, but not limited to:
 - 1. Excessive use of a whip or spurs on any equine in a stall, runway, schooling area, competition rig or elsewhere.
 - 2. Any striking of the equine's head (on the poll and forward of the poll) with the whip shall be deemed excessive.
 - 3. Inhumane treatment of an equine in a stall, runway, schooling area competition ring or elsewhere.
 - 4. Excessive jerking of hands that leads to bleeding.
 - ii. Cruelty A Matter of Perspective
 - Many common practices and training methods may appear elusive. Are whips, spurs and sweat the instruments of cruelty? Maybe, maybe not, depending on the observer.
 - 2. If we do not police ourselves, someone else may do it for us.
 - 3. As you train your equine, remember that you are the ambassador for all of us involved with equines.
 - iii. Cruelty and abuse may be unintentional or a matter of degree. To determine if an action is abusive or cruel, examine your actions and ask yourself the following questions:
 - 1. Am I asking my equine to give more than it is mentally or physically capable of giving?
 - 2. Do my training methods depend on devices to achieve a "look" or quick fix?

- 3. When I must use punishment, is it used fairly? Am I striking in anger or frustration? Am I using the lightest aid to achieve a desired action?
- 4. Do I use pain or fear as a training method?
- 5. What will be the long-term effect on my equine?
- iv. If cruelty is reported, it will be investigated. Appropriate action will be taken and if cruelty or abuse persists, will be the reason for elimination from that event/class. (See the WAHSET Violation Procedures section.)
- F. These are considered minimum standards of conduct:
 - a. It is encouraged that each registered team coach/advisor contacts their high school and gets a written copy of the Code of Conduct.
 - The written High School Code of Conduct ought to be discussed with athletes, parents and volunteers and included as part of signing the WAHSET Code of Conduct Endorsement.
 - ii. If the high school does not have a written code of conduct, ask them the process utilized if an athlete, (football, basketball, etc), exhibits misconduct. They put this process in writing, discuss it with athletes, parents and volunteers and include it as a part of signing the WAHSET Code of Conduct Endorsement.
 - b. Each advisor/coach has the right to formulate additional requirements concerning student conduct while under the direct supervision of the advisor/coach.
 - It is encouraged that expectations be written, discussed with athletes, parents and volunteers and included as part of signing the WAHSET Code of Conduct Endorsement.

G. WAHSET Violation Procedures

- Failure to abide by the rules, Code of Conduct standards or regulations of WAHSET will lead to a process of confidential investigation and possible appropriate disciplinary actions.
- b. Investigation:
 - i. Is defined as an exploration of facts.
 - ii. Individual, confidential communications is the preferred method.
 - iii. Is the responsibility of the person in the leadership role, I.e. the registered team coach/advisor, district chair or state chair, following the Communication Expectations section in this manual.
- c. Follow the school's identified process:
 - i. This is the first line of action. Treating athletes in a like manner according to school policy is the best process.
- d. If WAHSET needs to employ a disciplinary process the action should fit the misconduct.
 - i. Our organizational goals include providing an "opportunity to achieve in a fair, positive and educational format".
 - ii. Documentation of disciplinary actions is encouraged:
 - 1. Including present misconduct, disciplinary action and plan for improvement as well as action if any misconduct occurs again.

- 2. Signature of immediate involved parties is encouraged:
 - a. Athlete or team.
 - b. Registered team coach/advisor, district chair or state chair, whomever is managing the process.
- 3. Give copies to involved parties.
- e. It is recommended that actions that include or are similar to removing points or disqualification, when considered, be discussed with the district chair. Actions that include suspension or expulsion, when considered, should be discussed with the district chair and the state chair to maintain standards of practice.
- f. First violations may include disciplinary actions such as:
 - i. Discussion, plan of action for improvement.
 - ii. Loss of points for athlete and/or team.
 - iii. Disqualification for athlete or team.
 - iv. Disqualification from a class.
 - v. Suspension from a meet.
- g. Second violations may include disciplinary actions such as;
 - i. Disqualification for athlete or team.
 - ii. Disqualification from class.
 - iii. Suspension from present meet.
 - iv. Suspension from next meet.
 - v. Expulsion from WAHSET
- h. Third violations may include disciplinary actions such as:
 - i. Disqualification for athlete or team.
 - ii. Suspension from present meet & next meet.
 - iii. Expulsion from WAHSET.
- Reinstatement from suspension/disqualification/expulsion of athlete or team process:
 - i. Is available for first violations only. There is no reapplication/reinstatement process available for second or third violations.
 - ii. WAHSET athlete may apply for reinstatement after a first violation if the following has been complied with:
 - 1. Letter of request for reinstatement from the member.
 - 2. For drug, alcohol, tobacco, or other addictive behaviors violations, a documented counseling and/or a course of treatment.
 - 3. Written approval by registered team advisor and/or coach.
 - iii. Approval of continued participation needs to include the same persons involved in the suspension or disqualification process.
 - 1. Either party may require a District and/or State Chair to participate.

Stewardship Process Guidelines

A. The goal of the stewardship process is to interpret rules as needed and settle any disputes or conflicts brought forward at district and state meets. This is to be done with the goals and vision of the organization in mind.

a. The stewardship committee will not be used to overturn a Judge's decision in an event.

B. District meet:

- a. Issues that arise at a district meet which require a stewardship committee meeting will be submitted using the proper lines of communication. The issue will be submitted through the appropriate team advisor/coach to the district chair, either verbally or written. It is the district chair's responsibility to determine if a stewardship committee meeting is warranted.
- b. Members of the district stewardship committee:
 - i. District chair as per individual district rules.
 - ii. One adult person representative from each competing team. The stewardship committee will be formed prior to the start of a competition.

c. Procedures:

- i. When an issue arises requiring a stewardship committee meeting, the district chair will call the meeting.
- ii. The stewardship committee meeting shall be held in private the only people present will be the district chair and members of the stewardship committee. The district chair, when appropriate, may invite other persons involved in the matter to this meeting.
- iii. The district chair will present an overview of the issue to the stewardship committee, and then invite discussion on the topic. The person requesting resolution may present his/her case, at the discretion of the district chair.
- iv. At the conclusion of the discussion, the district chair will excuse everyone from the meeting, with the exception of the stewardship committee and the district chair.
- v. The stewardship committee will then review the applicable rules and discuss the situation, considering all the issues and ramifications of the decision. A motion will be made and vote taken with the majority ruling.
- vi. The results of the stewardship committee meeting will be communicated to the appropriate team advisor/coach by the district chair.

C. State meet:

- a. Every attempt will be made to resolve issues at the state meet at the lowest level, following the proper lines of communication:
 - i. The person with a concern will first go to the advisor of the team. If needed, the advisor of the team will then contact the district chairperson with the concern and possible resolution options.
 - ii. The district chairperson (or designee), will attempt to resolve the situation at his/her level. The district chair will:
 - Investigate the situation by gathering facts from appropriate persons, including the judge(s) and steward(s) if necessary.
 - 2. Consider possible solutions, including potential consequences of each solution.
 - 3. Determine if the situation can be resolved at the district level. If so, then the district chair is responsible to do so.

- 4. If the issue cannot be resolved at the district level, then the district chair will forward the issue to the state chair for action. The state chair then investigates the situation by gathering the facts from the appropriate persons, including the judge and steward if needed.
- 5. The state chair may choose to either resolve the issue or to call a stewardship committee meeting based on this investigation.
- b. Issues that arise at the state meet which require a stewardship committee meeting will be submitted using the proper lines of communication. The issue will be submitted through the appropriate team advisor/coach, through the district chair to the state chair. It is the state chair's responsibility to determine if a stewardship committee meeting is warranted.
- c. Communication requirements:
 - i. Issues must be communicated to the state chair in written form and may be submitted via email, regular mail or in person.
 - ii. The communication must include a concise description of the issue, reference to any applicable rules and possible resolutions.
 - iii. The communication must be accompanied by a check for the amount of \$50.00, made payable to WAHSET.
- d. Members of the state stewardship committee:
 - i. The State Chair votes only to break a tie and should act to facilitate the meeting.
 - ii. The state elected Officers
 - iii. Each district chair or their designated alternate. One vote per district.
 - iv. State Rules chair
 - v. State Judges chair
 - vi. State Arena chair
 - vii. State Points chair

e. Procedures:

- i. When an issue arises requiring a stewardship committee meeting the state chair will call the meeting.
- ii. The state chair determines if the stewardship committee meeting shall be held in private. The state chair, when appropriate, may invite other persons involved in the matter to the meeting.
- iii. The advisor of the team involved has the option of presenting the issue or having the state chair present the issue to the stewardship committee. The advisor may request the person with the issue to make a presentation as well.
- iv. When the issue has been presented, the stewardship committee will have the opportunity to ask any questions. Once the questions are answered, the advisor and/or others will depart the meeting.
- v. The stewardship committee will then review the applicable rules and discuss the situation considering all the issues and ramifications of the decision. A motion will be made and vote taken with majority ruling.

vi. The state chair will then present the decision to the team advisor/coach and any others interested in the outcome.

WAHSET Advisor/Coach Role Expectations

- A. Registered team advisor and/or head coach:
 - a. This is a required position for every team.
 - b. This individual must be 21 years old or older.
 - c. Responsibilities:
 - i. Organizes the team to meet the mission, purpose and goals of the WAHSET program.
 - ii. Liaison with the high school. Understands high school requirements for athlete participation such as code of conduct and grade requirements.
 - iii. Represents team at the district board meetings or ensures a delegate attends.
 - iv. Utilizes and enforces communication guidelines and includes the district chairperson in issues as appropriate to promote fairness within the district.
 - v. Possesses a clear understanding of WAHSET rules, policies and guidelines.
 - vi. Acts in an advisory capacity to assist the coaches, athletes, parents and volunteers in participating according to rules, policies and guidelines.
 - vii. Identifies in writing, clear expectations of the team regarding conduct, attendance, lettering requirements, practices, participation in fundraising, etc.
 - viii. Identifies (prefer in writing) official WAHSET functions including practices.
 - ix. Ensures team registration is complete:
 - 1. Ensures team approval from high school via a signature of a high school administrator approving team participation.
 - 2. Ensures information on all adult coaches meets WAHSET and high school requirements.
 - 3. Ensures complete registration of all athletes including medical insurance, signed code of conduct, school requirements met.
 - 4. Maintains appropriate paperwork at all WAHSET functions
 - 5. Personally signs a WAHSET Code of Conduct Endorsement.
 - 6. Encourages all participants, i.e. coaches, volunteers, etc., to sign the WAHSET Code of Conduct Endorsement.
 - x. Provide situations where each equestrian team member:
 - 1. Can be exposed to cooperative working experiences that lead to common group goals.
 - 2. Can experience good leadership opportunities, fair play, horsemanship, honesty, character, pride, and good sportsmanship at all times.
- B. Registered team head coach:
 - a. This is an optional position for every team.

- b. If used, this individual must be 21 years old or older.
 - i. In conjunction with the advisor, outlines expectations in writing for athletes, for practices, lettering requirements, etc.
 - ii. Provides practices within the WAHSET season.
 - iii. Does not select teams or athletes prior to September 1st.
 - iv. provides, conducts and hosts equestrian interscholastic programs with proper instructions, coaching methods and conditioning rules, in order to insure the health, safety and welfare of each participant and equine.
 - v. Encourages athlete leadership

Refund Policy & Procedure

- A. Registration fees:
 - a. WAHSET state and district boards believe that to facilitate interscholastic competition, promote a sound program of educational enrichment value and encourage a cooperative, democratic process of fair and good horsemanship with youth focus, it's important to be a good steward of financial resources.
 - b. To that purpose, WAHSET will not refund any state or district registration fees after January 15. The only exception to this rule will be in the case of extenuating circumstances and follows the appropriate procedure outlined below:
 - Refunds must be applied for within one week of the first meet, to district chair. Requests for refunds must be presented to the district chair via email or ground mail. (Postmark or email date will determine the date of request).
 - ii. If the refund is approved by the district chair, all refunds will be minus a \$55.00 charge to cover administrative costs, including purchase of liability insurance that was in effect for the rider, whether they competed or not (\$45.00 to state and \$10.00 to district). Except in the case of extenuating circumstances, the District Chair has authority to refund the total amount.
- B. Stall/State Meet fees:
 - a. State meet fees: No refund will be given once stall(s) have been reserved.
 - b. District stall fees: District policy for stall refunds will be defined by each district.
- C. Camping fees:
 - a. State meet camping fees: No refund will be given once the camping has been reserved
 - b. District camping fees: District policy for camping refunds will be defined by each district.

Lettering Guidelines

Note: The following suggestions are only "guidelines" in determining eligibility for letters. The final decision concerning lettering requirements rests with the school.

- A. The team advisor/coach may award a letter to team members using the following criteria:
 - a. If a team athlete received a medal 1st, 2nd, 3rd provided they participated in 2 out of 3 meets.

- b. The team athlete qualified to attend a state competition including attending as an alternate or substitute.
- c. The following list will give each team athlete a possible 100 points for active involvement.
- d. In order to achieve a letter, a team athlete should score 80 points or better.
- e. The team advisor/coach will score each team athlete according to their participation in:
 - i. Goal and Evaluation sheets turned in by required dates.
 - ii. Active participation in team meetings and participation on at least one committee.
 - iii. Active participation in team fundraising events.
 - iv. Active attendance at scheduled events whether participating in competition or not. You should readily show your team spirit and support.
 - v. Must read, sign and abide by the Code of Conduct set forth by WAHSET.
 - vi. Consistent active participation in district competitions with a goal toward improvement in equine athletic skills.

Communication Expectations

- A. Policy:
 - a. Our goal is to have a process of communication that follows established guidelines and encourages program improvement.
 - b. The basic process of communication flows in both directions:

- c. Team members should gather support for their positions at the district meetings. Issues can be discussed with potential solutions identified and the district's solutions prioritized.
- d. The district chair has the responsibility to go to their districts to "check on the pulse of their constituents" on issues. Their state board members or alternates bring that position to the state meetings for discussion. When able and appropriate, issues are discussed at the state board, and input by the district boards is encouraged.

- e. The state board meetings will be making decisions every month. The state board is composed of people the teams and districts have elected to make decisions for them **Any** WAHSET athlete can participate, give their input and views at **any** state board meeting, even though they may not directly vote or bring motions. They may, however; do both of these through their district chair.
- f. The democratic process does not ensure you will get what you want. It ensures you will have a voice, an opportunity to bring all your data and opinions before the organization, and have a reasonable attempt to try and sway a majority of votes to support your position. If you do not succeed do not assume those who chose to vote differently must be ill-informed. They may have accurately heard all your positions and your requests for support, but chose to disagree.
- g. Members of state board are spectators when visiting district meets. They may be used as a resource but shall not interfere with the rulings of judges, stewardship committee meetings and stewardship committee rulings. If a team has a concern regarding stewardship rulings, WAHSET stewardship process guidelines will be followed.
- h. Communication with WAHSET judges should be limited to designated district/state management. Any contact with judges before the competition would be considered inappropriate and is discouraged by the Judges Committee and WAHSET. An approved judge shall be treated with courtesy, cooperation and respect. No person shall direct abuse or threatening conduct towards any judge either in furtherance of his judging duties or as a result thereof.

Insurance Policy and Procedure

A. Policy:

- a. Washington High School Equestrian Team Inc (WAHSET) will follow State and Federal laws to reduce physical and financial risk to WAHSET athletes, the state and district boards and the organization as a whole.
- WAHSET state board will maintain a Commercial General Liability insurance policy that insures WAHSET against the risk of injury to spectators during WAHSET activities.
- c. WAHSET state board will maintain Directors and Officers (D&0) insurance policy to protect against potential risk of wrongful acts and/or errors & omissions brought against the board, which does not involve bodily injury or property damage.
- d. Athletes ride at their own risk. Each WAHSET athlete will maintain health insurance to cover any personal injury. The high school team advisor/coach is accountable for ensuring each athlete provides proof of insurance prior to participating in WAHSET vents.
- Each WAHSET athlete will be familiar with WAHSET rules and sign the WAHSET Code of Conduct prior to participation to promote understanding of safety rules and decrease risk of injury.
- f. Any additional event where athletes are riding an equine will require WAHSET additional event insurance to be purchased prior to the event.

Caution: WAHSET does NOT authorize or insure parades.

g. Any incident that may be covered by WAHSET insurance will be reported utilizing the appropriate forms within 48 hours to be covered.

B. Definitions:

- a. Certificate of Insurance: A proof of insurance, a formal document from our insurer that states the specifications of our insurance. At an extra cost.
- b. Additional Insured: Arena asks to be named as an additional insured by our insurance company. This allows them to utilize WAHSET insurance coverage to also cover them if a suit is brought before them. At an extra cost.
- c. Additional Event: A WAHSET event that includes riding of equines. Examples may include clinics, benefit shows, etc. It does not include scheduled district or state meets or team practices.
- d. Insured Persons: Defined per the WAHSET Director's & Offices (D&O) insurance policy, Section III. C. Shall mean all persons who were, are now, or shall be directors, trustees, officers, employees, volunteers, or staff members of the Organization or its subsidiaries, including, any executive board members and committee members whether salaried or not. (In a message dated 3/13/02 6:32:22 AM Pacific Standard Time Andy Beauchamp, our Insurance Agent writes "This is a very broad definition and would include your coaches and advisors. This being said, they are covered and no additional premium is warranted")

C. Prodetures:

- a. To ensure your team is insured:
 - i. Prior to practices, complete the team registration and send via the district to the state board with:
 - 1. Each athlete's name, address, and telephone number.
 - 2. Each coach's name, address and telephone number.
 - 3. Each advisor's name, address and telephone number.
 - 4. Authorizing signature from the high school and printed name and contact telephone number.
 - ii. With any changes in the team, especially additional persons, update the team roster form and send via district to the state board.
 - iii. Non-competing athletes are members of the team and should be listed as so on the team roster form.
- b. If your school, arena or barn requests a certificate of insurance:
 - i. Clarify if they need proof of liability insurance and/or to be named as an additional insured.
 - ii. Collect pertinent information:
 - 1. If a Certificate of Insurance, all that is required is to whom and where to send it.

Note: Some people will only need a copy of your district's Certificate of Insurance A copy can be requested from your district chair.

2. If a Certificate of Insurance naming the entity as an additional insured is requested, identify the name of the entity, address,

name of contact person and telephone number to be printed on the certificate. Send this information via your district to the state board.

- c. To purchase Additional Event Insurance, send to the state board via your district chair, at least 4 weeks prior to the event:
 - i. Date of the event
 - ii. Address of the event
 - iii. Name of the contact person at the event
 - iv. Telephone number of contact person
 - v. Name of the district and team requesting the insurance
 - vi. What kind of event (gaming show, schooling show, etc.)
 - vii. Approximate number of riders attending
 - viii. Approximate number of spectators
- d. To report an incident:
 - i. Fill out the appropriate reporting form (contact the WAHSET state board)
 - ii. Contact the WAHSET state board within 48 hours of the incident
 - iii. Sed the form to the WAHSET state board

D. References:

- a. Washington State RCW 4.24.530 and 4.24.540.
- The Federal Volunteer Act Provides Civil Liability Protection for Non-Profit Volunteers
- E. Frequently asked questions regarding insurance and risk:
 - a. How can I be sure my school, coach, advisor, riders are covered by WASHET insurance policies?
 - i. The team registration process is the key! Those persons listed on the team registration (and only those persons) are covered. Coverage begins once your team's registration is received by your district board or designee.
 - ii. Remember liability insurance only covers spectators and other organizational liability.
 - iii. Directors and Officers insurance only covers persons listed as State Board Members, District Board Members, Coaches Advisors.
 - b. What decreases the risks for a coach or advisor?
 - i. If the coach or advisor:
 - 1. Is listed on the team registration.
 - 2. Is following all the WAHSET rules and acting within the scope of the volunteer's responsibilities.
 - 3. Is not paid for any services.
 - ii. Then the volunteer coach or advisor is covered by the Federal Volunteer Act which states no volunteer of a nonprofit organization shall be liable for harm caused by an act or omission of the volunteer on behalf of the organization or entity if:
 - 1. The harm was not caused by willful or criminal misconduct, gross negligence, reckless misconduct, or a conscious, flagrant

- indifference to the right or safety of the individual harmed by the volunteer.
- 2. The harm was not caused by the volunteer operating a motor vehicle, vessel, an aircraft, or other vehicle for which the state requires the operator or the owner of the vehicle, crate or vessel to possess an operator's license or maintain insurance.

Note: This means driving a rider and/or hauling a horse reverts to your personal liability.

- iii. The volunteer coach or advisor is covered by WAHSET's Directors & Officers Insurance policy.
- iv. A very important way coaches and advisors decrease risk is by following the WAHSET Advisor/Coach Role Expectations.
- v. Coaches/Advisor are highly encouraged to identify in writing, and individual athlete practices associated with WAHSET. At all WAHSET events or functions, following WAHSET rules is expected.
- c. What about team sorting clinics or other practices?
 - i. If the coach/advisor required the athlete to be there and has identified it as practice, all WAHSET rules apply, i.e. helmets, boots, etc.
 - ii. If the athletes are attending a team sorting clinic outside of WAHSET and athletes happen to ride, as WAHSET team i.e. the clinic is not considered a practice, not required practice or identified as a practice, the WAHSET is not involved and not liable for any part of the activity. Coaches should be very careful in this situation to be clear what a practice is and what it is not.
- d. What happens if a coach/advisor encourages practice out of the WAHSET season?
 - i. There are two outcomes:
 - The coach /advisor would not be following WAHSET rules and all liability becomes theirs. They would be considered negligent and any injury that occurred would not be covered by WAHSET insurance coverage.
 - 2. Because WAHSET rules are not being followed, the team could be suspended.
- e. When do I need additional insurance?
 - i. Additional event insurance is required anytime athletes are riding equines as a WAHSET function or district function of WAHSET including but not limited to benefit show, clinic, exhibition, etc. Equines increase the risk and our insurance company requires prior knowledge of the event and additional event insurance.
 - ii. Additional insurance is NOT required for team practices, fundraising events that do not include equine riding, walking in a parade as a team without horses. District meets are already covered.
- f. What if the school is sponsoring the event, do I still need additional event insurance?

- i. Even if the school is sponsoring the event and has liability insurance to cover their liabilities, WAHSET Additional Event insurance is mandatory. The school or other entity does NOT have insurance to cover WAHSET's liabilities. The only way that WAHSET's liabilities are covered is with an additional event insurance certificate issued for the date and the event coerced by WAHSET's insurance company. This is NOT double coverage. Yor school (or other entity) carries insurance, WAHSET carries insurance. They are covering two different entities Additional event insurance ensures that assets and the best interest of the organization are protected.
- g. What is the risk to a high school participating in Washington High School Equestrian Teams?
 - i. There is very little risk to the high school regarding equestrian teams.
 - ii. Our first line of defense is the Equine RCW in Washington Law. This is a Washington State law that identifies the limitations of risk for schools as an equine activity sponsor. Under Washington State Laws 4.24.530 and 4.24.540, all athletes participate at their own risk, and accordingly under the law, that no person shall be liable for damage sustained by another solely as a result of risks inherent in equine activity. All "Equine Activity Sponsors" shall not be liable for any injuries to, or death of, a participant. This provides exceptional protection for each school district from lawsuits, as the law disallows lawsuits involving the inherent risk law from being filed.
 - 1. "Equines activity Sponsor" means an individual, group or club, partnership or corporation, whether or not the sponsor is operating for profit or nonprofit that sponsors, organizes or provides the facilities for an equine activity, including but not limited to pony clubs, 4-H clubs, hunt clubs, riding clubs, school and college sponsored classes and programs therapeutic riding programs and operators, instructors and promoters of equine facilities, including but not limited to stables, clubhouses, pony ride strings, fairs, and arenas at which the activity is held.
 - iii. WAHSET has rules to promote safe competition. Each athlete and their parents are required to sign a detailed Code of Conduct that outlines expectations including that all athletes have and wear helmets and boots when riding, and have medical insurance to participate. WAHSET rules promote safe riding and encourage experienced equine people supervising to identify the very rare unsafe situation. Most athletes are equine owners and are familiar with the responsibilities that go along with partnering with an equine in competition.
 - iv. As a nonprofit organization we have liability insurance that insures us against the risk of injury to spectators during WAHSET activities.
 Coverage includes:

Clubs and Association Liability Occurrence Basis:

General Aggregate 2 million
Each Occurrence 1 million
Products & Completed Operations 1 million
Personal & Advertising Injury 1 million
Fire Damage (any one fire) 100,000
Medical Payments 5,000

v. Athlete must recognize the risk as it is addressed by the State of Washington inherent risk law. EACH STUDENT ATHLETE MUST SUPPLY THEIR OWN HEALTH/ACCIDENT INSURANCE. The advisor/coach for the high school is accountable to validate this insurance.

Guidelines & Procedure for Application for Cooperative Sponsorship

- A. Cooperative sponsorship should not be a matter of convenience, but more a matter of necessity. WAHSET is dedicated to the growth of our organization and believes that every athlete in the State should be given the opportunity to represent his/her school in the equestrian sport.
- B. Before applying for a team-to-team co-op, a diligent effort must be made to create an independent entity representing each definition listed in our rulebook under Cooperative Sponsorship. Steps to ensure that every effort has been exerted to create an independent entity includes:
 - a. Contact with the school officials to text interest and assistance.
 - b. Canvassing of the school to create interest in our sport:
 - i. Flyers
 - ii. Phone calls
 - iii. Lunch meetings
 - iv. Radio announcements
 - v. School announcements
 - c. Plan an evening meeting place and time and invite all interested athletes & parents:
 - i. Show our WAHSET promotional video to stimulate the desire
 - ii. Take sign up sheets
 - d. Ask for a spot on the next school board meeting:
 - i. Bring information/registration packet
 - ii. Bring the video
 - e. Remember what qualifies as a team:
 - i. One rider minimum
 - ii. Advisor
 - iii. School approval as a high school varsity team or high school club
- C. If you have diligently exhausted all the above options with little or no response and can not secure the three necessary factors to create a school team, then and only then does the cooperative team become an option.
- D. At this point please refer to the rule book under Cooperative Sponsorship, for definition of team, district and state co-ops. Depending on your status, you may then apply to the

- nearest school, district or state that offers our program and meets the size conditions as a sponsoring entity
- E. WAHSET recognizes that all situations will not be the same; but we want assurance that every possible effort has been made to follow the Cooperative Sponsorship Rules before requesting exceptions through your district and the state board.
- F. The Cooperative Sponsorship Application form is in the WAHSET registration packet. Please submit co-op applications using this form, making sure fields are filled in before presenting to your district and state board.
- G. When applying for a co-op between teams, the following procedure should be used:
 - a. Document all steps taken to create an independent team (including those that did not work).
 - b. Find out which team is the closest to your school and offers WAHSET and qualifies as a sponsoring team.
 - c. Verify with the school district that it would be the closest school offering this sport.
 - d. Prepare the application and endeavor to get the consent and signature of the Principal or Athletic Director of the applying school. If you cannot secure the approval then use the WAHSET form letter to advise the applying school that there are students participating in WAHSET at another school.
 - e. Plan a meeting with the coach of the sponsoring team.
 - f. Meet with the sponsoring school (with head coach at your side) and request the approval of that school to accept the applying school as a co-op.
 - g. Present the completed application to your district board for approval.
 - h. If approved at the district level then forward to the state board immediately. Applications will be entertained at each meeting presented but all co-op applications must be submitted to the state no later than December 15th and will be approved at the following board meeting.
- H. Cooperative sponsorships for district and state are considered on an individual applicant basis. Assistance from the state board on each project should be requested. Issues such as economics, boundaries and growth will affect these applications. Please refer to the appropriate sections in our rule book under Cooperative Sponsorship.

WAHSET Logo Use

- A. The current WAHSET state board retains the right to control all uses of the WAHSET logo.
- B. All applicants must agree to the following
 - a. If the logo is to be used in conjunction with any other logos, the current state board must be notified, and retains the right to approve or disapprove.
 - b. You must not alter the logo in any way.
 - c. Resizing the logo is allowed, however, proportions must be the same. Alterations to color will not be allowed.
 - d. The WAHSET logo must not be used in any manner that might, in any way, encourage or promote illegal, immoral or non-approved activities.
- C. Commencement and duration:

- a. Your use of the WAHSET logo may commence upon state board approval notification.
- b. You must agree to discontinue use of the logo upon receipt of a WAHSET state board request.

D. Application procedure:

- a. Application for WAHSET logo use will be submitted to the state board using the WAHSET Logo Application for Use Form.
- b. Application for each use must be approved by the current WAHSET state board. Upon receipt of application, the state board will approve/deny use at the next regularly scheduled state board meeting.
- c. Applicant must be a registered member of WAHSET in good standing. Exceptions to this will be decided by the current state board.
- d. Applicant must agree to adhere to strict guidelines when using the WAHSET logo.

WAHSET Logo Application for Use

Please print legibly!

Name of Applicant/ Organization	:	
Contact Person:	<u></u>	
Address:		
Phone:		
Purpose of logo use:_		
Proposed size of logo:		
Dates of logo use:		
Other info	rmation you wish the state board to know regarding logo use:	
	and agree to abide by all provisions of the policy for logo useDate:	

General Rules Information

- A. The WAHSET rule book is published by the state board and is to be followed by every team member and adult. The WAHSET rules and guidelines have been formulated specific to WAHSET competition and those rules shall prevail. Should any clarification become necessary after the new season starts, they will be made public via email and other appropriate lines of communication, including direct communication with the district chairs and state board members.
- B. Rule book information:
 - a. Rule books from the following organizations are used as references for our district and state competitions:

Washington High School Equestrian Teams (WAHSET) www.wahset.info

Oregon High School Equestrian Teams (OHSET) www.ohset.com

United States Equestrian Federation, Inc. (USEF) 4047 Iron Works Parkway Lexington, KY 40511 (859)258-2472 www.usef.org

Washington State Horseman (WSH)

www.wshorsemen.com

Western Horsemen of Oregon (WHO) www.westernhorsemenoforegon.com

Cascade Team Penning Association (CTPA) PO Box 1 Sherwood, OR 97140 (503) 590-4198 www.ctpa.net

United States Dressage Federation (USDF) 4051 Iron Works Parkway Lexington, KY 40511 (859) 971-2277 www.usdf.org

Washington Ladies Riding Club Association (WLRCA) www.wlrca.com

Patterned Speed Horse Association (PSHA) <u>www.patternspeedhorse.com</u>

Rule Interpretation

- A. Judges
 - a. Judge's decisions are final in all cases under the scope of their responsibility.
 - b. Two judges are required for each event at the state championship meet
 - c. No judge can change a pattern
- B. Stewardship committee(s)
 - a. The goal of the stewardship committee is to interpret rules as needed and settle any disputes or conflicts brought forward at a meet. This is to be done with the goals and vision of the entire organization in mind. See the Stewardship Process Guidelines section of this manual.
 - b. The stewardship committee will not be used to overturn a Judge's decision in an event.
- C. If a conflict occurs in interpretation of a rule or guideline, the WAHSET rule book takes precedence. Then, the rule books of USEF, WSH, WHO, CTPA, WLRCA, USDF and PSHA wil be used.
 - a. All issues need to be communicated in a timely manner, as follows:
 - i. If concerning a particular class, communicate issues prior to completion of the class.
 - ii. Other issues must be communicated prior to completion of the meet.
- D. Stewardship committee
 - a. Procedures for the district and state stewardship committees are found in the Stewardship Process Guidelines section of this manual.

Rule Precedence

- A. WAHSET rules and guidelines will take precedence over all other rules. However, USEF, WSH, PSHA, WHO, CTPA, USDF and WLRCA rules will support WAHSET if rules for a particular class are not covered in the WAHSET rules and guidelines.
- B. Classes and competitions rule books are listed in governing order after the WAHSET rulebook:
 - a. Pattern classes:
 - i. Showmanship (USEF, WSH)
 - ii. Stock Seat Equitation (USEF, WSH)
 - iii. Dressage Equitation (USDF, USEF)
 - iv. Working Rancher (OHSET)
 - v. Saddle Seat Equitation (USEF, WSH)
 - vi. Hunt Seat Equitation Over Fences (USEF)
 - vii. Hunt Seat Equitation (USEF, WSH)
 - viii. Reining (USEF, WSH)
 - ix. Driving (USEF, WSH)
 - x. In Hand Trail (WAHSET)
 - xi. Trail (USEF, WSH)
 - b. Timed Classes:
 - i. Keyhole (PSHA, WSH)
 - ii. Barrels (PSHA, WSH)

- iii. Breakaway Roping (WAHSET)
- iv. Pole Bending (PSHA, WSH)
- v. Idaho Stake Race (WAHSET)
- vi. Steer Daubing (WAHSET)
- vii. Individual Flags (PSHA, WSH)
- c. Team classes:
 - i. Team Sorting (CTPA)
 - ii. Team Canadian Flags (WHO)
 - iii. In Hand Obstacle Relay (WAHSET)
 - iv. Two Man Birangle (WSH)
 - v. Drill Team Working Fours (WLRCA)
 - vi. Working Pairs (WAHSET)
 - vii. Drill Team Short Program (WLRCA)

Participation

- A. General Participation in WAHSET:
 - a. The coaches and advisors forming the equine sport program must follow school and WAHSET guidelines.
 - b. A team must have the approval of the proper authorities of the school as indicated on the Team Registration Form.
 - c. Volunteers, coaches, advisors and team support people must understand and sign the WAHSET Code of Conduct standards
 - d. WAHSET Code of Conduct Endorsements must be filed with the District and be kept available in the office at each meet.
 - e. A participation fee, established prior to the competition season, will be charged to each athlete.
 - f. Fees must be paid as required by the district prior to participation in any event. See the Refund Policy & Procedure section of this manual.
 - g. Criminal history background releases will be run against Washington State requirements pursuant to RCW 43.43.830 through 43.43.845
- B. Team participation in WASET:
 - a. Every team advisor and coach will comply with the rules and guidelines as set forth by their high school in regard to security and or criminal history background.
 - b. Adult supervision (21 years or older) must be present at all team activities.
 - c. The teams that are located in the district will participate and be part of that district.
 - d. A team can consist of both competing and non-competing athletes (grooms). Only competing athletes will count towards the team's large, medium or small team designation.
- C. Athlete participation in WAHSET:
 - a. Eligibility:
 - i. Any high school student, regardless of race, creed, sex, ability or skill level, physical or mental challenge may participate in WAHSET.

- ii. A student may participate in WAHSET for four consecutive years or eight semesters (or the equivalent) after entering 9th grade.
- iii. All of the athletes representing a school must be enrolled in and attending that school with the following exceptions:
 - If a student moves residence from one school to a different school and is enrolled in the new school the student will be allowed to ride for the new school or may remain with the team they were previously enrolled with for the remainder of their WAHSET involvement.
 - If a student transfers from a school with no equestrian team, or co-op to a school with an equestrian team, the student will be allowed to ride for that team without physically moving to the new school.
 - Home and virtual school students must ride on the team of the school in which they live. If the student is registered with a homeschool that is not in his/her residence school, the student may choose which team they wish to ride with.
 - 4. Any exception to the above guidelines or any other situations that arise must go through and receive approval from the Exception Committee. In the event that there is no Exception Committee the exception will go through the State Executive Board.
- iv. Students representing a high school shall not compete against unattached individuals. Example: if a meet is scheduled for high schools, everyone competing must represent his/her high school. There can be no unattached individuals entered in any of the events.
- v. Each student athlete must supply their own health/accident insurance.
- vi. Athletes participating in any WAHSET associated activity must wear a properly adjusted, regulation ASTM/SEI helmet while mounted or in a vehicle (cart, wagon buggy, etc) being pulled by one or more equines.
- vii. The student athlete must meet the scholastic requirements and/or the athlete guidelines of their school in order to be eligible to participate in WAHSET.
- viii. Athlete's parents/guardians are responsible for athlete transportation and transportation of their equine. Athletes are not allowed to drive themselves and/or their equine to and from District and State meets.
- b. All athletes and their parents or guardians must read, sign and understand the WAHSET Code of Conduct Endorsement.
- c. A completed competitor registration form with ousted attachments must be signed, filed with the team and available at all events and practices:
 - i. Medical insurance information
- d. Competing athlete student in 9th through 12th grade interested in competing on an equestrian team who:
 - i. Has a team advisor/team coach.

- ii. Meets their high school criteria for participation in athletic or club activities.
- iii. In absence of school policy requirements on grades, athletes will be held to WIAA standards for grade and participation requirements.
- iv. Meets WAHSET registration criteria including but not limited to:
 - 1. Registering with the district and the state
 - 2. Payment in total of applicable fees to the state and district.
 - 3. Signed the WAHSET Code of Conduct Endorsement
 - 4. Parent/guardian certifies on the registration form that the athlete is covered by medical insurance.
 - 5. Meet the scholastic requirements per school requirements.
- v. Entitles athletes to:
 - 1. Participate and practice as a rider/handler with the team
 - 2. Compete as an athlete at district meets
 - 3. Attend and participate in district and state board meetings.
 - 4. Qualify and compete as a rider/handler in the state meet.
 - 5. Receive year-end district and state meets awards.
- e. Non-competing athlete student in 9th through 12th grade interested in participating on an equestrian team who:
 - i. Has an advisor/team coach
 - ii. Meets their high school criteria for participation in athletic or club activities.
 - iii. In absence of school policy requirements on grades, athlete will be held to WIAA standards for grade and participation requirements.
 - iv. Meets WAHSET registration criteria including but not limited to:
 - 1. Registering with the district and the state
 - 2. Payment in total of applicable fees to the state and district.
 - 3. Signed the WAHSET Code of Conduct Endorsement
 - 4. Parent/guardian certifies on the registration form that the athlete is covered by medical insurance
 - 5. Met the scholastic requirements per school requirements
 - Entitles non-competing athlete to participate during WAHSET practices, functions and meets. Non-competing athletes participation may include, but is not limited to:
 - a. Groom
 - b. Team manager
 - c. Team secretary
 - d. Team treasurer
 - e. Stall cleaner

Combo Team

- A. Combination Team Participation (COMBO)
 - a. Each application for a Combination Team will be evaluated and voted upon based on individual merit.
 - Exceptions to WAHSET's combination team process may be made due to specific circumstances. In no case shall an exception granted be deemed a precedent on which to base future COMBO decisions.
 - c. Only schools may apply for a combination team, not families or individuals.
 - d. Recruitment of athletes, and any conduct or circumstances toward that end, or to the appearance thereof, is to be strongly discouraged; and any application determined to promote recruitment will be denied.

B. Definitions:

- a. Combination Team Student(s): attending a high school that has 3 or less competing athletes, applies, as a school (known as the applying school), to participate with another high school for the only purpose of competing in a team event or events.
- b. Applying team: The school that does not have enough athletes to field a team for a specific event and is applying to combine with another school.
- c. Sponsoring Team: The school that will combine with the applying school's students in team events for WAHSET competitions and practice.
- d. Recruitment, or "undue influence" is that attempt by any person (including, but not limited to coaches, advisors, trainers, boosters, teachers, or administrators) to induce a student to attend/participate at a public or private school for the purpose of creating a team of elite competitors.
- C. Team COMBO
- D. Sponsoring teams have no size limit.
- E. Applying teams with more than three (3) competing athletes will not be allowed to combine.
- F. Applying team cannot combine with two different schools.
- G. Both of the combination teams must submit in writing, stating who the applying school is and who the combining school is. This information should be addressed to the District Board, on the proper form, to the District Chair for review and approval by the District Board of Directors. 3.6.6.4. GTeam COMBO Procedure for Approval
 - a. The Head Coach and Advisor of the sponsoring school must sign the application.
 - b. The Head Coach and Advisor of the applying school must sign the application.
 - c. Each completed application will be reviewed for approval at the next regular District Board meeting, and if approved, notification is to be sent to the State Board. All requests and approvals from application to District Board approval must happen between October 1st and January 15th of the current season.
 - d. Approved team combinations exist only for the current season.
 - e. There will be no restrictions on State Championship of PNWIC participation.
 - f. Points are awarded equally to both combination teams.
 - g. Combination teams may compete in their respective schools uniforms/colors with their unique athlete number.

h. Alternates - If alternates are used, both combination schools make up the alternate pool.

Athlete Uniform

- 1. All athletes participating in any WAHSET sponsored activity MUST wear an ASTM/SEI approved helmet, properly adjusted according to manufacturer's instructions while mounted or in a vehicle (cart, wagon, buggy, etc.) being pulled by one or more equines.
 - a. An ASTM/SEI helmet properly adjusted according to manufacturers regulations. The helmet must maintain the proper adjustment throughout the entire event or a disqualification may occur.
- 2. Upon entering the arena for the class, a solid colored polo shirt with collar, long sleeve, rolled down and shirt tucked in is part of the required uniform.
 - a. A safety vest may be worn by any athlete in any event that he/she so chooses.
 - i. Safety vest may be worn under or over the polo shirt as long as the athlete's number is clearly visible.
 - b. One solid color, long sleeve polo shirt, which must contain:
 - i. Athletes number on back
 - ii. School name or logo on front.
 - 1. May also contain:
 - a. School logo or name, (whichever isn't already on the polo)
 - b. One american flag 2"x3"
 - c. No adornments are allowed (pinned, sewn, glued, or otherwise artificially attached) on uniform.
 - d. Sponsor logos are allowed only on vests and jackets, not on the uniform shirt.
- 3. Solid color western style pants or jeans OR English breeches jodhpurs.
 - a. Saddle seat pants may have pinstripes
- 4. Appropriately corresponding boots for the style of riding and tack used. Boots must have a definite heel no ramps are allowed.
- 5. Athletes with long hair need to wear it neatly so that the athlete's number is clearly visible.

Disqualification

- A. List of reasons for disqualification:
 - a. Uniform shirt untucked.
 - b. Uniform shirt sleeves rolled up.
 - c. Cruelty to animals.
 - d. Bad language.
 - e. Straighten helmet while on course. "On course" is further clarified as "after first crossing the start/finish line and before crossing that line again.
 - f. Use of prohibited equipment as defined in the Class Rules section of this manual.
 - g. Discourtesy, direct abuse or threatening conduct towards an approved judge.

Athlete Participation in Meets

- A. Points for events in all 3 meets will be added together.
- B. The athlete/team must compete in at least two of the three district meets to qualify for the state championship meet.
- C. The athlete/team must compete in a class in at least two of three meets to qualify for that class at the state championship meet.
- D. An athlete must compete in at least two of the three district meets to medal at the district level.
- E. Athletes are allowed to compete in a maximum of 5 individual events, cattle events (roping/daubing) will not count towards that 5 individual entry count. Should an athlete compete in more than 5 events, for high point, we will take the accumulated points for each event (example, if you placed 1st, 4th and 2nd in barrels your accumulated score for that event is 52), we will then take the top 5 of those accumulated events to calculate high point & 2:3 split for Versatility.
- F. Athletes will wear their assigned number in the arena while participating in any event.
 - a. When not competing, athlete must have a visible number on their person whenever they are around their horse. Number must be visible from across the arena, at least 3" in height, must be in the form of a permanent number visible on their person or printed number pinned to their jacket, tape is not allowed.
- G. Only exhibitor with a number may ride in warm up areas and show arenas during a meet. Only competitors shall ride or drive a competitor's horse on competition grounds unless prior written permission from the stewardship committee is obtained. The only exception is team sorting or cattle judge and/or cow settler, if necessary. Failure to obtain permission to comply with the stewardship committee decision will result in disqualification for the exhibitor and horse from the meet.
- H. Varsity/junior varsity participation
 - a. There will be no varsity/junior varsity designation in WAHSET. All varsity points will count towards team participation points in the district.
- I. Alternate participation in WAHSET (see Section 2-02 for Drill Regulations)
 - a. One alternate will be allowed for two, three and four person team classes.
 - b. A new team is formed when anyone other than the original athletes, including their designated alternate, ride in that event.
- J. A pool of alternates will be named for teams in each qualifying event prior to the first competition.
 - a. Once an athlete is drawn from the pool of alternates and rides on a team, he/she becomes a permanent member of that team and that team can use no other alternatives.
- K. In case of injury, if team has no alternates, a team may ride short if they have a physician's written statement or a stewardship committee's approval to the athlete's illness preventing the athlete from competing.
- L. Equine Participation in WAHSET
 - a. The team advisor/coach must be informed of any health issues that would affect the participation of the equine athlete.
 - b. Equines cannot be shared in the same class in a single meet.

- i. Equine may be used in the same class from district to district. If more than one athlete qualifies for state with that equine only ONE athlete will be able to use it at the state championship meet per class.
- c. Equines five and under in any class may use a regulation snaffle or rawhide bosal. Equines six and over must use any standard bit for that class or breed (except timed events, working pairs and drill).
 - i. Horses age is figured as follows: horses turn 1 on January 1st following their foaling date and each year's increase in age happens on January 1st
- d. Definition of small equine a small equine will be determined by the measurement of 48 inches or less from base of the last mane hair to the ground.
- e. No stallions of any age will be allowed to participate in WAHSET.
- f. An equine may have a red ribbon in its tail to warn other riders not to ride up behind the horse.

M. Meet participation

- a. Meet time slots may be given to schools, not individuals, except in case of athlete conflict with other events, tack or equipment changes or the discretion of the Points keeper and/or District or State Chair.
- b. If an athlete is not available at the designated team time, that individual's ride may be forfeited.
- c. Drill team order should be selected by the WAHSET Points program.

Scheduling

- A. Season begins September 1st of the current school year and ends at the conclusion of the Pacific Northwest Invitational Championship meet.
- B. Each district will hold three competitions between the general meeting and, if possible, three weeks prior to the state championship meet.
 - a. If possible, the competitions should be held at a facility large enough to accommodate all of the classes in one weekend.
 - b. If it is not possible to hold all the events on the same weekend, events should be scheduled as close as possible to the competition dates .
 - c. Schools may field as many teams as they can.
 - i. Districts may limit teams if needed.
- C. Equine practices may start on September 1st of the current school year if all team and individual fees are paid and the associated paperwork is turned in.
 - a. No team practices or coaching prior to September 1st.
 - No tryouts, selection of events or varsity status by a coach/advisor prior to September 1st.
 - c. No equine or athlete (on foot) participation in a WAHSET identified event/practice prior to season. WAHSET members may gather at any time without equine prior to September 1st.
 - d. Clinics or other equine related functions may be held outside the scheduled season provided they are open to all schools. Clinic organizers will notify the state board prior to the clinic to communicate with all the districts and obtain appropriate WAHSET insurance.

Patterns

- A. The WAHSET state judges committee will draw up and approve the patterns for the competition season no later than the end of August each year. These patterns will be released to teams no later than September 1st of each year. The State Board does not have approval authority over these patterns.
- B. The WAHSET state judges committee will draw up and approve the patterns for the State Meet no later than the end of March of each year. These patterns will be released to teams no later than 2 weeks prior to the scheduled start of the State Meet competition. The State Board does not have approval authority over these patterns.
- C. Different patterns will be used at district and state competitions, except for the Working Pairs and required maneuvers for the Working Fours/Drill Short Program classes.
- D. Pattern classes will be judged on a 1 to 10 basis for each maneuver, 5 being average. A score sheet will be designed for each pattern.
- E. It will be understood that an "intermediate gate" is acceptable anywhere it says jog or trot on patterns. To allow for gaited horses that can not trot.

Cruelty

- A. If cruelty is reported, it will be investigated and appropriate action taken. If cruelty persists, it will be grounds for elimination for the athlete at that meet.
 - a. Refer to Code of Conduct Violation Procedure for appropriate action.

Judging

- A. WAHSET carded judges shall be considered before all others followed by USEF, WSH, WHO, CTPA, USDF, WLRCA, 4-H and other state and/or national associations deemed appropriate by WAHSET.
- B. In the event of an emergency situation or cancellation by the WAHSET judge, judges other than WAHSET qualified may be used. If a WAHSET judge cancels at the last moment it is the district's responsibility to report the incident to the judges committee chair and the state chair for review.
- C. A judge will only be allowed to officiate in the divisions they have qualified in and should let the competition committee know of any areas qualification is lacking.
- D. In order to obtain and retain a judge's card in WAHSET, candidates will be required to attend a clinic every two years.
- E. Judges who are carded in another WAHSET recognized organization will be considered to judge only disciplines in which they are deemed qualified by the WAHSET judge's committee.
- F. Evaluation and final decision, concerning carding, remains with the judge's committee.
- G. WAHSET judges' card is valid for two years. Attending clinics (minimum of one clinic within two years), keeping updated copies of rule books and actively participating in state and district competitions are required for renewal.
- H. When hiring a judge, the packet for events to be judged will be sent with the contract so that each judge can evaluate their responsibilities prior to signing a contract.

- a. The packets will include contract, patterns, scoring sheet and the WAHSET rule book, if not previously received when carded.
- I. District judges evaluation forms should be submitted from each district to the judge's committee based on observations and comments on each judge used at WAHSET competitions These evaluations will serve as a resource for future clinics and constructive improvement for current card-holding judges.
- J. Each year the judges committee will re-evaluate the standards and procedures of the committee functions in regard to judge qualification and carding. The state board will approve any changes. This will ensure the continued quality of the WAHSET goals in this area.

Cooperative Sponsorship

- A. WAHSET rules regarding cooperative sponsorship of the activity of the equestrian teams include the following guidelines:
 - a. Each application for cooperative sponsorship will be evaluated and voted upon based on individual merit.
 - Exceptions to WAHSET's cooperative sponsorship process may be made due to specific circumstances. In no case shall an exception granted be deemed a precedent on which to base future decisions on cooperative sponsorship.
 - c. Only school, districts, or state organizations may apply for corporate sponsorship, not families or individuals.
 - d. Recruitment of athletes, and any conduct or circumstances which may give rise to the appearance thereof, is to be strongly discouraged and any application presented with that intent will be denied.
 - e. Geographic proximity requirement
 - Applying schools requesting cooperative sponsorship must co-op with the nearest school that both sponsors a WAHSET program, and meets the team size conditions listed below.
 - ii. Exception of Geographic requirement automatically granted of the co-op school was active and sponsored the season prior. Allowing the co-oping school to remain with the same sponsoring school.
 - f. A sponsoring team will be granted approval of a co-op if it actively sponsored the co-oping school the season prior, before another school would be approved to sponsor.
 - g. If a co-op is not active for a season, it will become available for sponsorship by any school meeting the Cooperative Sponsorship guidelines.

B. Definitions:

- Team co-op student(s) attending a high school that does not offer a WAHSET program apply, as a school, to compete with a high school that does offer a WAHSET program.
- b. District co-op school(s) apply to compete in the WAHSET program.
 - i. State co-op state(s) other than Washington apply to compete as a WAHSET district.

- ii. Applying team the school that does not offer a WAHSET team and is applying to compete with another school.
- iii. Sponsoring team the school that will compete under its own name, and wishes to integrate the applying school's students for WAHSET competitions.
- iv. A Co-Op is considered active when it contains one or more registered athletes for the year.
- c. Fundamental rule it is a fundamental rule of WAHSET that a student must attend and represent only the public school located within the public school attendance boundaries of the students.
- d. Home school students a student, who meets the home -schooled eligibility standards established by Washington law, may represent a school located within the school's attendance boundaries in which the student and parents of the student reside.
- e. Recruitment, or undue influence that attempt by any person (including but not limited to coaches, advisors, trainers, boosters, teachers or administrators) to induce a student to attend/participate at a public or private school for the purpose of athletic program participation.

C. Team co-op

- a. Both of the co-op teams must submit in writing, addressed to the state board, on the appropriate WAHSET form, to the district secretary for the review by the district board of directors stating who the applying school is and who the cooperative school is.
 - i. The Principal, Athletic Director or authorized school official of the sponsoring school must sign the application.
 - ii. The Principal, Athletic Director or authorized school official of the applying school must be informed of the application. A signature is not required from the applying school.
 - iii. If the officials deny cooperation the board of directors (district level) may follow through to ascertain the reasons for this decision.
 - iv. Each completed application will be reviewed for approval at the next regular meeting, district or state, following receipt of application.
- b. The team co-op deadline for all applications must be submitted to the state no later than December 15th and will be approved at the following board meeting.
- c. Procedure for approval:
 - i. The Principal, Athletic Director or authorized school official of the sponsoring school must sign the application.
 - ii. The Principal, Athletic Director or authorized school official of the applying school must be informed of the application.
 - iii. The application is brought to the district board to be approved or disapproved. If approved the district chair signs and forwards the application to the state board.
 - iv. The application is brought to the state board to be approved or disapproved by a majority vote of the state board of directors.

- v. Each completed application will be reviewed at the next regular meeting, district or state, following receipt of co-op application form.
- vi. Team co-op's will be approved for one year at a time.

d. District Co-op

- i. Criteria to be considered by the applicant:
 - 1. District(s) and state(s) geographical district boundaries.
 - 2. Projected district growth and
 - 3. Economical issues.
- ii. The applying high school(s) must submit in writing to their district on the appropriate WAHSET application form. The current district must approve the co-op. The current district sends the request to the sponsoring district, addressed to the state board, on the appropriate; WAHSET application form, to the district secretary for review by the district board of directors stating who the school is and who the sponsoring district is. The sponsoring district must approve the co-op.
- e. The district co-op deadline for all applications must be submitted to the state no later than December 15th and will be approved at the following board meeting.
- f. Procedure for approval
 - i. The application is brought to the current district's board to be approved or disapproved. If approved, the current district signs and forwards the application to the sponsoring district.
 - ii. The application is brought to the sponsoring district's board to be approved or disapproved. If approved, the sponsoring district signs and forwards the application to the state board.
 - iii. The application is brought to the state board to be approved or disapproved by a majority vote of the state board of directors.
 - iv. Each completed application will be reviewed at the next regular meeting, district or state following receipt of the co-op application form.
 - v. District co-op's will be approved for one year at a time.

D. State(s) co-op

- a. Criteria to be considered by the applicant:
 - i. WAHSET district(s) and states geographical district boundaries
 - ii. Projected district or state(s) growth and
 - iii. Economical issues
- b. The applying state organization must submit in writing from their organization on the appropriate WAHSET application form. The WAHSET state board must approve the co-op.
- c. The state co-op deadline for all applications must be submitted to the state no later than December 15th and will be approved at the following board meeting.
- d. Procedure for approval
 - i. The authorized organization official of the applying state must sign the application.

- ii. The state approved application is to be sent to the WAHSET state board to be approved or disapproved by a majority vote of the WAHSET state board of directors.
- iii. Each completed application will be reviewed at the next regular state meeting, following receipt of co-op application form.
- iv. State co-op will be approved for two years at a time.

Scoring/Placing

A. Point system:

Placing	Points Awarded
1st	20
2nd	18
3rd	16
4th	14
5th	12
6th	11
7th	10
8th	9
9th	8
10th	7
11th	6
12th	5
13th	4
14th	3
15th	2
Participation	1

- a. Method of scoring will remain consistent at the state and district level
- b. Team points, including participation points, are double of individual points.
 - i. Schools are to be allowed to field as many teams and drill teams as they would like, however, only the highest placing team for each high school in a team event will count toward meet team points. In Drill, at a district meet, a school may earn meet team points from only their highest placing drill team from either short program or working fours.
 - ii. Districts may limit teams if needed.
- c. Points are awarded equally to all athlete/teams with scores tied at that pacing except for the In Hand Obstacle Relay, where time breaks the tie.
- d. All athletes/teams with tied scores will receive full points for the position they are tied at.
- e. Ties are not to be broken at any district meet or the state championship meet in any event, except as noted below for Team Sorting and In Hand Obstacle Relay.
- f. The points for placing below the ties are awarded as usual after the number of tied positions has been subtracted from the placing.

B. Example:

a. Tie for 1st:

Score	Placing	Points Awarded
90	1st	20 (qualifies as 1,2,3 finish)
90	1st	20 (qualifies as 1,2,3 finish)
89	2nd	18 (qualifies as 1,2,3 finish)
88	3rd	16 (qualifies as 1,2,3 finish)
87	4th	14 (does NOT qualify as a 1,2,3 finish)

- b. Two athletes tied for first place. Both receive 1st place points. 2nd place points awarded to 2nd place athlete. 3rd place points to 3rd place athlete.
- c. Three teams tied for 3rd place, two teams tied for 6th place. Award 1st and 2nd place points as usual. Award points for 3rd place to all three tied teams. 4th place receives 4th place points and placing, 5th place points also awarded. Award 6th place points to both teams tied at 6th place, 7th place points awarded to 7th place. Points for 8th through 15th pace awarded as usual.

C. Clarifications:

- a. In Hand Obstacle Relay (**IHOR**) ties in total score awarded at a meet are broken by lowest time. If still tied, tie is not broken. IHOR ties in year end points totals in a district are NOT broken.
- b. Team Sorting WAHSET/CTPA rules used to sort number of goes cows are sorted; number of cows sorted, and total time. If still tied, tie isn't broken.

D. Team points

- a. If a school has more than one team in a team event, only the top team's score is counted toward total team points. No participation points are given to remaining teams from the same school for district qualifications.
- b. All team points are tracked for state qualifications.

E. Disqualification (no points awarded)

- a. Points are NOT given for disqualifications.
- b. If an athlete is disqualified from an event for any reason, the athlete and school team will not receive a point, including participation points.

F. No time / off course / elimination

- a. "No times" are NOT considered a disqualification, participation points are awarded.
- b. Athletes will NOT be disqualified for an "off course".
 - i. The athlete will not receive points for the elements of the pattern that are "off course" or not attempted. A zero will be given for that element.
 - Reining elements may be given a score of zero. All other element scores will be tallied and awarded to the athlete. The athlete will not be disqualified.
 - iii. A rider who falls is eliminated and receives only a participation point, not a score, in every event except drill, which will have it's own penalties.
 - iv. If an athlete is eliminated for three cumulative refusals, his/her score will not be tallied and the athlete will receive a participation point only. If an athlete is deemed to be non-competent to jump by the judge, he/she will receive no participation point.

Year End District Points

- A. An accurate point count must be kept for every event in the competition and points compiled at the end of the district's competition season.
- B. Each individual/team's points for all three meets will be added together for ranking.
- C. Riders may qualify for a maximum of five individual year end awards or state qualification.
- D. Ties in year-end district point totals are not broken.
- E. Average event/class size
 - a. For each district meet, add up the total number of athletes/teams that competed in that event.
 - i. No-shows and scratches do not count toward event total.
 - ii. DNF (did not finish) or DQ's DO count toward event total.
 - b. Add totals for that event for all three meets. Divide by three. All fractions are rounded up.
- F. A minimum of three and up to a maximum of 10% (rounded up) of the average number of individual/team competitors identified above, of the top year end point earners in each event will go to state championship meet.
 - a. Top 10% rule: Multiply 10 times the average event size. If the average event size is 30 (even) or less, that event sends award winners only to state.

Note: This may result in more than three award winners going to state if there are ties in the award placing.

- i. If the average event size is 30 plus a fraction or more, that event sends, total, the top 10% of the average event size.
- ii. These high point results are to be submitted to the state board of directors for notification of state competition participants.
- G. All award winners qualify for the state championship meet, even if the total number of award winners is greater than 10% of the event.
 - a. Example A: Two athletes tied for first place in district. Average event size is 29.
 Both athletes tied at first place receive gold awards, 3rd highest receives silver,
 4th highest receives bronze. All four qualify for state.
 - b. Example B: Three Team Sorting teams tied for third place in district. Average event size is 30. Award gold and silver as usual, and three tied teams receive bronze awards. All five teams qualify for state.
- H. There is a tie at the score for the last qualifying (non-award) spot; all with that score qualify for state.
 - a. Example A: No ties in award placing. Average event size is 60. 10% rule would send 6 to state. There are two athlete/teams tied for sixth place. Both athletes/teams tied for sixth place qualify for state.
- 10% rule determines more than award winners will qualify for state, and there is a tie at a
 position above the last qualifying position. The number of athletes/teams determined
 with the 10% rule does not increase.
 - a. Example A: No ties in award placing. There are two athletes tied for fourth place. Average event size is 60. 10% rule would send six to state. The event sends the top six qualifiers to state.

- J. If there were originally ties for placings that qualified for state and a qualify does not attend the state championship meet, additional placings/alternates qualify only based on the 10% rule.
 - a. Example A: Three team sorting teams tied for third in district. Average event size is 30. Award gold, silver and three bronze awards are given. All five teams qualify. Any of the qualifying teams then declines to attend state. No additional (alternate) teams qualify to attend until the number of award winning teams attending the state championship meet drops below three.
 - b. Example B: Three athletes tied for their place in district. Average event size is 60. 10% rule would send six to state. Gold, silver and bronze awards are given. The top athletes (award winners plus next highest scoring athlete) qualify for state. Any qualifying athlete declines to attend the state championship meet. The first alternate now qualified to attend, keeping the total qualifiers attending the state championship meet to six.
 - c. Example C: No ties in award placing. There are two riders tied for sixth place. Average event size is 60. 10% rule would send six to state. Both athletes tied for sixth place qualified for state. Any qualifier declined to attend the state championship meet. No additional athletes qualify to attend until the number of remaining qualifiers attending the state championship meet drops below six.
- K. If a qualifier does not attend, and there were only three award winners originally with an event size of 30 or less, and is a tie for the next alternate position, then all tied at that position are eligible to attend state.
 - a. Example A: No ties in award placings. There is a three-way tie for fourth place. Average event size is 30. The three award winners qualify for state. Any award qualifier declined to attend state. All three alternates tied for fourth place now qualify for state.

State Championship Meet Qualifications

- A. State championship meet qualifying athletes will be determined by year end point totals at the district level.
- B. All district medal winners qualify for the state championship meet.
- C. Other state championship meet qualifications:
 - a. Qualification of district and state record holding athletes must break record in a WAHSET recognized timed event.
 - i. Athlete must break the record for the current season.
 - ii. If a record is not broken, previous year(s) record holder does not qualify.
 - b. Must break record for the current season, and hold that record at season's end.
 - c. Athlete's placing 1st, 2nd or 3rd in two meets, in the same event qualify for the state championship meet.
- D. 10% of average event size qualify for state championship meet (includes award winners).
- E. To qualify for state, competitors must have earned points other than participation points in that class during the season. Participation points alone cannot qualify an athlete or

- team for year end award or the state meet. Alternate athletes participating in team events at state do not have to earn points at a district meet.
- F. Districts will only name three alternates to state qualifiers in each class.
- G. At the state meet, alternates must be declared before the first athlete enters the gate for a specific event.

Awards

- A. District awards:
 - a. For individual and team events, the top three places will be awarded a gold, silver or bronze medal.
 - b. Athletes must have an official time in order to medal in roping and daubing.
 - c. Each school's athlete's points from each event will be added together, then divided by the number of the school's registered athletes as of meet one, not to include non-competing athletes, for a total point tally, and at the end of the season, each large, medium and small team (as defined below in State awards (4)(a)-(c)) with the highest point tally will be awarded a team trophy.
 - d. A sportsmanship trophy may be awarded based on merit and voted on by the district.
 - e. District may determine other awards to be presented.
 - i. Example:
 - 1. Combined versatility award
 - a. Must have a 2:3 ratio of Performance-Timed or Timed-Performance events at the end of the district meets.
 - Highpoint Individual Timed
 - 3. Highpoint Individual Performance

B. State awards:

- a. Awards are given at the end of the state championship meet. Medals may be given during the meet.
- WAHSET gold medalist will receive a WAHSET State Championship rocker. All
 Top Ten placings will receive a WAHSET State Top Ten rocker (one per eligible
 rider per state meet).
 - i. All members of a team receive individual awards for that team event.
- c. All gold medal teams will receive a team award.
- d. Other awards.
 - i. High point large team (21 and more competing athletes)
 - ii. High point medium team (11-21 competing athletes)
 - iii. High point small team (1-10 competing athletes)
 - iv. Timed event
 - v. Performance
 - vi. Combined Performance and Timed Event
 - 1. Also called Combined Versatility; must compete in both categories and have a 1:4 ratio of timed to performance or performance to timed events at the end of the State Meet. The 1:4 ratio for the

State Award is set differently than for district because only events that the athlete is state qualified for may be used for this award.

vii. Scholarship

Liability

- A. A general liability policy purchased and maintained through the WAHSET organization will cover spectators and bystanders.
- B. Each student athlete must supply their own health/accident insurance.

Timed Event Records

- A. See WHO record procedures for protocol verifying course and time for gaming events.
 - a. Timed events will be timed and recorded to the thousandth place.
 - b. If a "no time" is given after the run starts in timed and cattle events, the time acquired to that point should be recorded in case of error.
- B. State records may only be broken at the State Championship meet regardless of District records District records may only be broken at District meets.
- C. Records will be tracked in each district and state championship meet for Breakaway Roping, Steer Daubing, Team Sorting, Team Canadian Flags, Two Man Birangle, Barrels, Keyhole, Idaho Stake Race, Pole Bending and Individual Flags.
 - a. In Breakaway Roping, the record will be held by the participant who roped the calf with the best time on one go around.
 - b. In Steer Daubing, the record will be held by the athlete who daubs one cow with the best time.
 - c. In Team Sorting, the record will be held by the team who successfully sorts all ten cows in the best time in one go around. IF ten cows are not sorted, the record holder is the team who successfully sorts the most cows in 60 seconds.
- D. Time is to be verified by timer and judge utilizing the Timed Event Record Form regardless of timed event.
- E. Both the judge and timer must sign the Timed Event Record Form. The form (or copy) is then turned in to the state points chair with four days of the meet conclusion date.
- F. Report record to state chair within four days of meet.
- G. An event's initial record will be awarded to the fastest team or individual at the conclusion of the inaugural event or after a statewide change to the event, after which standard record breaking regulations will apply.

SECTION 2 - CATTLE EVENTS

Breakaway Roping

- A. Any encouragement of forward motion or holding back by anyone other than the rider will be a disqualification or no time. A coach, advisor or athlete may bring the equine in the arena or into the box, but it is prohibited to hold the equine, or encourage forward motion.
- B. This is a timed event with a 30 second time limit with 2 goes per rider.
- C. Cattle with horns 2" or longer may be caught with a legal head catch. A legal head catch is both horns, a half head or around the neck.
- D. Two loops will be permitted. Option to rebuild or carry the 2nd loop.
- E. When a mixed herd of polled cattle and cattle with less than 2" horns are used, a legal catch is to be any loop that goes completely over the calf's head and draws up on any part of the calf's body causing the rope to break away from the saddle horn. A legal horned catch will be: both horns half a head or catch as described in the previous sentence.
- F. One or two ropes are to be tied to the saddle horn by a heavy string in such a manner as to allow the rope to be released from the horn when the calf reaches the end of the rope.
- G. A visible cloth or flag must be attached to the end of the rope tied to the horn to make it easier for the flagger to see it break free.
- H. The contestant shall be awarded a "no time" should he/she break the rope from the horn by hand or touch the rope or string after the catch is made or if the rope dallies around the horse and/or does not break free when the calf reaches the end of the rope.
- Time will be started from the drop of the flag at barrier or electronic timer and stopped as indicated by the judge dropping the flag or wireless handswitch timer when the rope string breaks from the saddle horn.
 - a. Horse must be facing our/forward before calling for the steer's release.
- J. For facilities that do not have permanent boxes and chutes in place, the boxes will be 12 feet wide, and from the front of the chute to the back of the box will be no less than 12 feet and no more than 14 feet. For the depth of the box, measure from the pivot point of the head gate back 12 to 14 feet. For the width, measure over 12 feet. For facilities where permanent boxes and chutes are in place, the existing boxes may be used as-is provided that the dimensions of the boxes are no smaller than 12 feet wide by 12 feet deep.
- K. There are 3 barrier options:
 - a. Judge at line
 - b. Rope
 - c. Electric eye
- L. The cow's nose must break the 6 foot barrier for the athlete to leave the box.
 - a. A ten second penalty for breaking the barrier will be added
- M. Any attempt by a contestant to position his/her equine in the box enabling him/her to rope the calf without leaving the box shall be a "no-time".
- N. An athlete must request a re-ride prior to throwing the rope and/or any attempt is made to catch the steer. Must make the request prior to the ne3xt rider entering the box.

- O. Cattle handler shall be consistent throughout the event.
- P. The judge will determine legal catches or any other rule infraction, the judge's decision is final.
 - a. It is recommended whenever possible, that the judge be on horseback and flag the class.
 - b. All contestants will remain mounted while in the arena.
- Q. One judge is needed for this event, watching horse in the box, and when to drop the flag to stop the time.
- R. An athlete will receive 60 seconds from the time their name is called to the time the chute opens. If athlete is not in the box and ready when that period of time is up then they will be awarded a "no time".
 - a. Announcer will not call athlete's name until signaled by the judge.
 - b. The line judge or announcer may keep the time.
 - c. The announcer will call the 30 second warning for the athlete getting into the box.
- S. Placing: All riders with successful catches in 2 goes beat any riders with only 1 go with successful catch. Placing will be determined first by the number of successful catches, then lowest total time.
- T. State and district records will be tracked by single fastest time.
- U. State qualification:
 - a. In breakaway roping, an athlete must have at least one catch in a district meet to qualify for the State Championship meet.
- V. An electric eye will be used at state level.
- W. The haze line will be aligned to the left of the header's box when looking out of the box. The judge and chairperson determine the exact position of the haze line based on safety considerations for the arena in use.
- X. Athletes enter and compete from the heeler box.
- Y. Required Equipment:
 - a. Bridle or hackamore, with throat latch
 - b. Western style saddle with horn
 - c. Roping, romal or mecate reins
 - d. Rope
 - e. Breast collar
- Z. Optional Equipment:
 - a. Slip or gag bits
 - b. Hackamore (including mechanical
 - c. Tie-downs attached to/or under breast collar
 - d. Protective boots, leg wraps and bandages
 - e. Nosebands
 - f. Martingales, fitted properly as not to propose a danger if horse falls or athlete loses control (to be decided by judge)
 - g. Western spurs
 - h. Over and under (to be inspected by judge)
 - i. Chinks

AA.Prohibited:

- a. Roughing cattle
- b. Rope may not pass through bridle, tie down, neck rope or any other device
- c. Halters
- d. Split reins even if tied or joined together
- e. Bits or equipment that judge may consider severe
- f. Chaps & half chaps

Steer Daubing

- A. Any encouragement of forward motion or holding back by anyone other than the rider will be a disqualification. A coach, advisor or athlete may bring the equine in the arena or into the box, but it is prohibited to hold the equine, or encourage forward motion.
- B. Equipment for arena:
 - a. 3' dauber with a tennis ball at the end dipped in a "bright" paste of contrasting
- C. This is a timed event with a 15 second limit with 2 goes.
 - a. Time starts at drop of flag at barrier.
 - i. Horse must be facing out/forward before calling for the steer's release.
 - b. Time stops when the judge drops his/her flag or wireless handswitch timer. Athlete must raise the 3' dauber above his head to indicate a successful daub. A successful daub is placed between the withers and tail of the cow.
 - c. If time is called by athlete and mark is not visible on the steer a "no time" will be awarded.
 - d. If the dauber is thrown at steer or dropped by athlete a "no time" will be awarded.
 - e. Required chalked "safety line" at ¾ distance of length of area from exit of cattle chute to area wall. No time to rider if steer crosses the safety line prior to daub.
- D. For facilities that do not have permanent boxes and chutes in place, the boxes will be 12 feet wide, and from the front of the chute to the back of the box will be no less than 12 feet and no more than 14 feet. For the depth of the box, measure from the pivot point of the head gate back 12 to 14 feet. For the width, measure over 12 feet. For facilities where permanent boxes and chutes are in place, the existing boxes may be used as-is provided that the dimensions of the boxes are no smaller than 12 feet wide by 12 feet deep.
- E. An athlete must request a re-ride prior to daubing the steer and/or any attempt is made to daub the steer. Must make a request prior to the next rider entering the box.
- F. The cow's nose must break the 6-foot barrier for the athlete to leave the box.
 - a. A ten second penalty for breaking the barrier will be added to time.
- G. Cattle handler shall be consistent throughout the event.
- H. Any attempt by a contestant to position his equine in the box enabling him/her to daub the steer without leaving the box shall be a no-time.
- I. The judge will determine legal daubs or any other rule infraction, the judge's decision is final.
 - a. It is recommended whenever possible, that the judge be on horseback and flag the class.
 - b. All contestants will remain mounted while in the area.

- J. Only one judge will be needed, on horseback watching for infractions regarding the horse in the box, and watching for a legal daub.
- K. An athlete will receive 60 seconds from the time their name is called to the time the chute opens. If athlete is not in box and ready when that period of time is up then they shall be awarded a "no time".
 - a. Announcer will not call athletes name until signaled by the judge.
 - b. Line judge or announcer may keep the time.
 - c. The announcer will call a 30-second warning for the athlete getting into the box.
- L. All riders running 2 goes with successful daubs beat any rider with only 1 go with successful daub. Placing will be determined first by the number of goes with successful daube, then lowest total time.
- M. State and district records will be tracked by a single fastest run.
- N. State qualifications:
 - a. In steer daubing, an athlete must have at least one daub at a district meet to qualify for the state championship meet.
 - b. Electric eye will be used at state level
- O. The haze line will be aligned to the left of the header's box when looking out of the box. The judge and chairperson determine the exact position of the haze line based on safety considerations for the arena in use.
- P. Required Equipment:
 - a. Bridle or hackamore, with throat latch
 - b. Western type saddle with horn
 - c. Roping, romel or mecate reins'
 - d. Breast collar
- Q. Optional equipment:
 - a. Slip or gag bits
 - b. Hackamore (including mechanical)
 - c. Tie downs attached to/or under a breast collar
 - d. Protective boots, leg wraps and bandages
 - e. Nosebands
 - f. Martingales, fitted properly as to not propose a danger if horse falls or athlete loses control (to be decided by judge)
 - g. Western spurs
 - h. Over and under (to be inspected by judge)
 - i. Chinks

R. Prohibited:

- a. Roughing cattle
- b. Rope may not pass through bridle, tie down, neck rope or any other device
- c. Halters
- d. Split reins even if tied or joined together
- e. Bits or equipment that judge may consider severe
- f. Chaps & half chaps

Team Sorting

- A. A team shall be defined as 2 members.
- B. Time limit: 60 seconds.
 - a. There will be no warning horn
- C. Settling of herds: there will be ten cattle in the arena with visible 0-9 numbers. Fresh herds will be settled for 3 minutes bunched on one side, rolled two or three times (depending on cattle) through the gate single file as best as can be done, not one cow at a time. Cattle will be grouped after each run in the middle or corner of the arena to the judge's satisfaction. Direction of cattle sorted will be determined by the arena chair and/or cattle judge prior to the start of the first go. (example: every team can sort from the same side.) The judge and/or cow settler may use a competitor's horse which is not entered in the Team Sorting event.
- D. Start: starting number for each team will be drawn when the team is in the arena. Judge will raise the flag when the cattle are ready. First rider will cross the start/foul line within three to four seconds, as soon as the settlers are clear. The judge will drop the flag and the announcer will give the number to start and the team will continue sorting in numerical order (ie: 7-8-9-0). Riders do not have to alternate after each cow is sorted.
- E. Cattle sorted: teams are judged on the total number of cattle sorted, and on the time. Total cows sorted in two goes beats cattle sorted in one go for placement in total cattle for the average, regardless of the total number of cows. Reverse the order for the second go, within each sorting group, at the discretion of the district chair.
 - a. A cow is sorted and timed when the complete cow crosses the start/foul line.
 - b. If a cow is sorted out of order, it's a no time or if any part of the no-numbered or wrong number cow breaks the start/foul line the team receives a no time.
 - c. If any part of the cow crosses back over after it has been sorted, then the team receives a no-time.
 - d. Each cow will be timed as it is sorted and the clock will be stopped when the tenth cow completely crosses the line. The tenth cow has to be all the way clean.
 - e. Cattle in sequence may cross side to side as long as the correct numbered cow is a nose ahead.
 - f. A team must sort one cow to be a legal sort and then has the option of letting time run. Zero cows is a no time.
 - g. In case of a foul (ie:cow escapes), the team can ask for a re-ride or accept the number of cattle sorted at the time the foul occurred. Time will be based on the last sorted clean cow prior to the foul. In case of mechanical error or foul (ie: the clock not being reset), the team has the option of an immediate re-ride or continuing with the appropriate time added on to the clock.
- F. Commitment to cattle: once committed to cattle by the horse breaking the start/foul line, the team is responsible for the cattle. It is the responsibility of the team, before working the cattle, if, in their opinion, accepted. Cattle will be rotated after each cow's number has been called to begin a run.
- G. Area size: 50' x 50' +/- 10%. Both sides are equal in size. Gate or gap 12'. Minimum of 4' panel on each side of gate or gap.

- H. No spotting allowed, no one other than the sorting team members may call out or locate a cow or identify a cow that is next in sequence to be sorted or is a dirty cow, this is to include a sorted cow that is trying to cross back through the gate. If the audience calls out or locates a cow, it may result in elimination of that team and a no-time. If the audience is a competing school, that school team may also be eliminated.
- I. A team will be disqualified by the judge for any action he/she feels to be unnecessary roughness to the cattle or unsportsmanlike conduct. If excessive roughness continues, by team or team member may be disqualified by the judge from the sorting events.
- J. Roughing: contact with cattle by hands, hats, ropes, bats, romal or any other equipment is a disqualification. Roughing includes, but is not limited to, running over cattle with horses, stepping on cattle while in pursuit running through the herd in such a manner that cattle are knocked down or off stride, horses consistently biting the cattle, and entering the pen with such force on the castle causing them to collide with the pen panels. Roughing will be a disqualification.

K. Required Equipment:

- a. Bridle or hackamore, with throat latch
- b. Western style saddle with horn
- c. Split reins, roping, romal or mecate reins
- d. Breast collar

L. Optional Equipment:

- a. Slip or gag bits
- b. Hackamore (including mechanical
- c. Tie-downs attached to/or under breast collar
- d. Protective boots, leg wraps and bandages
- e. Nosebands
- f. martingales, fitted properly as not to propose a danger if horse falls or athlete loses control (to be decided by judge)
- g. Western spurs
- h. Over and under (to be inspected by judge)
- i. Chinks

M. Prohibited:

- a. Roughing cattle
- b. Rope may not pass through bridle, tie down, neck rope or any other device
- c. Halters
- d. Bits or equipment that judge may consider severe
- e. Chaps & half chaps

SECTION 3 - DRILL INFORMATION

Drill Events General Information

- A. The following programs re covered under this section as two (2) classes:
 - a. Working Fours (WLRCA)
 - b. Short Program (WLRCA)
- B. Required equipment:
 - a. Drill team may be ridden in English or Western Equipment with corresponding attire. All members of a team will use the same style equipment (either English or Western). Equipment should be clean in good working order and safe.
 - b. Bridles must be worn
 - c. Arm bands identifying Captain, and when present, Co-Captain
 - d. Breast collar
- C. Optional equipment:
 - a. Hackamore
 - b. Standing martingales and tie downs (attached to/or under a breast collar)
 - c. Running martingales
 - d. Protective boot, let wraps and bandages
 - e. ½ chaps & leggings
 - f. Nose bands
 - g. Ribbons, glitter and sparkles on equine
 - h. Regulation snaffle bits
- D. Prohibited equipment:
 - a. Wire chin straps, regardless of how padded or covered
 - b. decoration/costuming of team uniform
 - c. Any chin strap narrower than ½ inch
 - d. Draw reins
 - e. Jerk lines
 - f. Tack collars
 - g. Chaps & chinks
 - h. Sunglasses
 - i. Skirts (sidesaddle)

Drill Team

- A. Equipment: drill team may be ridden in English or Western equipment with corresponding attire. Equipment should be clean, in good repair and safe. Bridles must be worn.
- B. Elastic or velcro arm bands shall be worn by Captain, and when present, Co-Captain during performance of the drill. Arm bands shall be fully visible to the judges.
- C. General drill rules:
 - a. Position in the show schedule will be determined by the show chairman or committee.
 - b. All equines will be serviceably sound and in good condition. Any equines showing signs of lameness or unsoundness will not be allowed to compete.

- c. Drill team coaches or other athletes will not be allowed in the arena while their team is competing. Coaching or encouraging from outside the arena is permissible.
- d. During drill competition only equines involved in the performance will be allowed in the arena.
- e. It is mandatory to offer a drill practice period in the competition arena prior to the actual run at all District and State meets. During the assigned practice period, only the equine in the drill activity will be allowed in the arena.
- f. During practice only coaching staff will be allowed in the arena on foot, all other athletes must be mounted.
- g. Times for length of each drill performance will be recorded on the official scorecard.
- h. Time scores are to be taken by official timers and reported to the judges. Time starts when the first rider enters the arena and stops when the last rider leaves the arena.
- i. Etiquette Standard for the use of Stars and Stripes per Public Law 94.344 use of the United States Flag:
 - i. The flag should never be carried flat or horizontal, but always aloft and free.
 - ii. The U.S. flag should not be dipped to any person or thing. Regimental colors, state, city, organizational or other flags are dipped as a mark of honor.
 - iii. Do not let the Flag of the United States touch anything beneath it, such as the ground, floor, water or merchandise.

Working Fours (4 Athletes)/Short Program (6+ athletes)

- A. Schools are to be allowed to field as many drill teams as they would like, however, only the highest placing 6+ team and highest placing 4's team for each high school in a team event will count toward the meets team points. In Drill, at a District meet, a school may earn meet team points from both their highest placing drill short program and working fours team. A participant may only compete in one drill or working fours program.
- B. Athletes can only compete in one (1) drill (either working fours or short program) for any team at each competition. Rules for listing team members and alternates will follow quidelines as in all other team events.
- C. Teams cannot switch from one program to the other after they have made a commitment or they shall forfeit all their accumulated points.
- D. Each drill team will be required to submit up to three (3) copies of the Explanation Sheet listing of all maneuvers in order of appearance in their drill. Teams must submit drill explanation sheets to the State office no later than the first scheduled day of the State meet.
- E. There is a time limit of 4 to 6 minutes per team to perform a drill.

Short Program (6 or more)

- A. Six (6) Primary athletes must participate in the execution of all permanent required maneuvers and all additional maneuvers.
- B. Each team must have at least 6 athletes participate at 2 of the 3 meets. In extreme cases teams competing in the Short Program may ride with less than six (6) athletes at one (1) meet or State competition. An extreme case may be if an equine or athlete is injured or ill and there is no replacement and only when the Stewardship Committee has granted permission.
- C. There is a time limit of 4 to 6 minutes per Short Program team to perform a drill.

Working Fours

- A. Shall consist of no less than four athletes
- B. Four athletes must participate in the execution of all permanent required maneuvers and all additional maneuvers.
- C. In extreme cases teams competing in the Working Fours Program may ride with less than four (4) athletes in District/State Competitions. An extreme case may be if an equine or athlete is injured or ill and there is no replacement and only when the Stewardship Committee has granted permission.

Drill Team Judging Guidelines

- A. Guidelines may overlap Judges discretion.
- B. EXECUTION OF DRILL
 - a. Alignment/Accuracy: Vertical and horizontal alignment in maneuvers of a team. Lines should always be straight whether in squads, columns, company front etc. Alignment also pertains to placement of the maneuver in the arena.
 - b. Spacing: Maintaining a uniform distance between all equines throughout an entire maneuver. Distance may be varied as long as it is equal.
 - c. Timing/Coordination: How athletes work together in the performance of their maneuvers. There are no missed holes, collisions, etc. A team should move as a unit and be smooth in its maneuvers. This includes the ability of the team to foresee the necessity to adjust its speed to the maneuver without breaking gait. Both spacing and gait are to be maintained. The team will be penalized for loss of gait unless change of pace is obviously a part of the maneuver.
 - d. Degree of Difficulty: Consistency and accuracy of identifiable maneuvers; taking into account overall balance of presentation, transitions and pace at which they are executed. Degree of Difficulty can also be influenced by the correct carriage of flags or pennants.

Drill Design

A. ORIGINALITY/UNIQUENESS: Patterns or methods of presentation, attractiveness of pattern, symmetry and definition of maneuvers, also the attractiveness of method used continuity in which one maneuver leads to another. A team performing a variety of different type maneuvers. The patterns should not be all circles or all lines. A team moving from one maneuver to another without repeating should receive credit for variety.

B. "SPECTACULARITY"/CROWD APPEAL: Refers to the execution of maneuvers. Teams should be alert, wide awake and at attention at all times. Speed should be noted because it is more difficult to do a maneuver well when it is done at a faster speed. It is also more difficult to do some diagrammatically simple maneuvers well. Precision shall not be sacrificed for speed. Speed is to be used only as an added point for "spectacularity." Crowd appeal-pleasing to an audience.

General Impression

- A. PRESENTATION/PATTERN DESIGN: Drill pattern shall flow from maneuver to maneuver and should be easy to follow. The drill should be drawn in such a manner that anyone without knowledge of drill could understand and see how the drill flows. The pattern should be drawn with clean presentation and writing. If the drill presentation is not complete and clear, judges may mark down for this category.
- B. UNIFORMITY/EQUINE & EQUIPMENT: Shall be of like style. Multiple colors of uniform and equipment are allowed. Saddles, bits, bridles and use of tie downs are not required to be identical within a team. Breast collar, saddle pad covers, girth cover, leg bands, flag/pennant and poles should be uniform.
 - a. EQUINE MANNERS/PERFORMANCE: Equines are expected to be responsive, quiet and obedient. Faults include broken gaits (jogging during the loping phase or loping during the trotting phase), disobedient (blowup, fit), striking or biting. Pinning ears or active tail should not be judged for equine manners. Manners are ways of going and suitability as a drill equine. Equines should be well behaved. They should not jump or shy and should work freely and easily at all times. They should stand quietly and straight in line and not move until the signal is given.
- C. HORSEMANSHIP: Good equitation/horsemanship with balanced seat shall be emphasized. Two hands are permitted on the reins for English or Western, one hand is preferred but not required. Ridden correctly one hand should sore higher than two handed. There should be light contact without undue restraint on the reins; proper use of hands and legs shall be evaluated. Degree of horsemanship is evaluated to determine quality of horsemanship. Flag presentation shal; include manner in which the flags are carried. The shafts shall be perpendicular with forearm parallel to the ground. Elbows should be fixed at a right angle; the emblem should be pointed forward. Flags should be kept free and not allowed to wind around the pole.
- D. Explanation of Point Value Deductions
 - a. BROKEN OR DROPPED EQUIPMENT, TACK OR UNIFORMS: Shall include helmets leg bands, pennants, flags, tail bows or anything that has fallen to the ground or broken in such a manner to necessitate stopping to repair it. The Captain/(when present) Co-Captain/Coach can call time. Time will stop and start on Captain/(when present) Co-Captain/Coach's signal. Two points (-2) for each occurrence.
 - b. COLLISION NO FALL OF EQUINE OR RIDER: Shall be deemed to be any physical contact between two or more equines, two or more athletes, or equine and athlete with a wall or gate which does not result in a fall (Only the Captain/(when present) Co-Captain/Coach can call time. Time will stop and start

- on Captain/(when present) Co-Captain/Coach signal). Ten points (-10) for each occurrence.
- c. EXCESSIVE/UNCONTROLLED SPEED: Riders will be considered to have excessive/uncontrolled speed if the athlete loses control or a severe loss of precision due to speed. Three points (-3) for each occurance.
- d. FALL OF EQUINE AND/OR ATHLETE: No collision involved. A team will be able to halt and restart as soon as equine and athlete are in position. Same rules for restart as fall due to collision. If a flag athlete falls only the fall of equine and or athlete will be deducted, not the dropped flag. (Only the Captain/(when present) Co-Captain/Coach can call time. Time will stop and start on Captain/(when present) Co-Captain/Coach signal. Five points (-5) for each occurrence.
- e. FALL DUE TO COLLISION: Shall be deemed to be any physical contact between two or more equines, two or more athletes, or equine and athlete with a wall or gate, which results in a fall. If an equine or athlete is unable to continue, a substitute equine and/or athlete will be allowed to fill the position. The position may remain empty. Only the Captain/(when present) Co-Captain/Coach can call time. Time will stop and start on Captain/(when present) Co-Captain/Coach signal. Thirty five points (-35) for each occurrence.
- f. REGROUP: May be done when a team has lost its organization and or athletes must change position to be able to continue or other extenuating circumstances such as severe tack breakage, fall of equines and or athlete, or medical emergency. If a team is unable to continue, they may ask the senior judge for permission to leave the arena and return at the end of the draw. Time and deductions will remain official; time keeper will record time when performance is stopped by Captain/(when present) Co-Captain/Coach and start time when Captain/(when present) Co-Captain/Coach signals to commence the performance. Five points (-5) for each occurrence.
- g. TIME (4 to 6 minutes): Timing starts when the first athlete passes through the entry gate and /or cones marking entrance and stops when the last athlete crosses the exit gate and/or cones. An official time keeper will enforce this rule. Only the Captain/(when present) Co-Captain/Coach can call time. Time will stop and start on Captain/(when present) Co-Captain/Coach signal. Five points (-5) for each occurrence under or over the allotted time.
- E. DISQUALIFICATION: Unsportsmanlike conduct, in addition to the disqualification reasons listed in the General Information section of this manual, will result in disqualification of the drill team. Drill shall be scored with all deductions that may apply.
- F. ALTERNATE GUIDELINES:
 - a. In Working Fours Drill Teams (and Short Program), the number of alternates is limited to ½ the number of primary members. For example, if a team is formed with six primary members, the team is allowed three alternates.
 - b. In Drill, once an alternate is pulled from the Drill Alternate Pool, that alternate does belong only to that drill team from then on. But, a given drill team can also use other alternates from the Drill Alternate pool if desired.
 - c. In Drill, riding short is allowed as previously covered.

- d. Before the first meet. ALL drill teams must name:
 - i. Short Program Name 6 primary members before first meet.
 - ii. Working Fours name 4 primary members before first meet.
- e. Drill Alternate Pool If desired, the school may name any other registered competitors in that school that are not already named above, to their Drill Alternate Pool, before first meet.
- f. Once pulled from the Drill Alternate Pool (i.e., used in a competition), that alternate may ride only on that specific drill team, and no other drill team (in competition) for the season.
- g. When pulling in an alternate from the Drill Alternate Pool, that schol's advisor/coach MUST notify the meet office, in writing, BEFORE that Drill Team competes.
- h. If a school intends to field only one drill team, they still must name the alternates that may possibly compete this season (listing all other competing athletes for the school as alternates is OK).
 - i. EXAMPLE #1: 12 competing athletes in a school, and the school only fields one drill team a short program. Names 6 primary riders to the drill team, and can name three of the remainder of the school's competing athletes to their Drill Alternate Pool. Any combination of riders from the original named 6 or from the original named Drill Alternate Pool may ride in competition at any of this season's meets. Again, when a rider is pulled from their Drill Alternate Pool, the school's alvisor/coach MUST notify the meet office, in writing, BEFORE that Drill Team competes at that meet.
 - ii. EXAMPLE #2: 12 competing athletes in a school, and the school fields 2 drill teams, both working fours. The school names 4 primary riders to each team. That leaves 2 riders left that can be named to each of the Drill Alternate Pools. When a member of the alternate pool is pulled and competes for one of the drill teams, thay are then a part of that team, for the remainder of the season, are no longer in the alternate pool, and may not compete with the other drill team.

Maneuvers

- A. The WAHSET state drill committee will select the six drawn maneuvers no later than the end of August each year. The maneuvers will only be drawn from those listed in the handbook published on the WAHSET website. The drawn maneuvers will be released to teams no later than October 1st of each year.
- B. Teams may design their Drill when maneuvers are released. Teams may not practice drill with or without an equine until September 1.
- C. Short Program has six (6) Permanent Required and six (6) Drawn required maneuvers in WAHSET drill. Each of the twelve (12) maneuvers must be exhibited and can not be combined or substituted with any other maneuver.
- D. Working Fours has four (4) Permanent Required and four (4) Drawn required maneuvers in WAHSET drill. Each of the eight (8) maneuvers must be exhibited and can not be combined or substituted with any other maneuver.

Six Required Maneuvers for Short Program (6+) Teams (remain the same each year and required by WAHSET)

(#1) A CHANGE OF PACE

A definite change of pace from lope/trot-walk or any combination. Pace should remain for length of arena, across the arena or a complete revolution in circles or pivots.

(#5) MANEUVER BY PAIRS

Any maneuver where the pair of riders are together either vertical, horizontal or oblique. (#9) MANEUVER BY FOURS

Any maneuver where four riders are together either vertically, horizontally or oblique.

(#11) SINGLE FILE CROSS

Two single file lines, crossing ahead of or behind each on-coming rider. Riders may approach from the same end or opposite ends of the arena. Variations shall include leaving the long sides or short ends of the arena. Spacing may vary.

(#35) A SINGLE LINE ABREAST

A single line abreast MOVES whether moving forward or in circular motion. May include but not limited to one (1) of the following. Single Line Abreast, Company Front, Crack the Whip.

(#95) A CIRCLE

Riders in a close plane, equidistant from a fixed center point.

Four Required Maneuvers for Working Fours (remain the same each year and required by WAHSET)

(#1) A CHANGE OF PACE

A definite change of pace from lope/trot-walk or any combination. Pace should remain for length of arena, across the arena or a complete revolution in circles or pivots.

(#11) SINGLE FILE CROSS

Two single file lines, crossing ahead of or behind each on-coming rider. Riders may approach from the same end or opposite ends of the arena. Variations shall include leaving the long sides or short ends of the arena. Spacing may vary.

(#35) A SINGLE LINE ABREAST

A single line abreast MOVES whether moving forward or in circular motion. May include but not limited to one (1) of the following. Single Line Abreast, Company Front, Crack the Whip.

(#95) A CIRCLE

Riders in a close plane, equidistant from a fixed center point.

SECTION 4 - PERFORMANCE SECTION

English Events

Dressage

- A. USDF, USEF Chapter "DR"
- B. The use of a caller is permitted at the district level only
 - a. No reader is allowed at the State Meet.
- C. Class expectations:
 - a. We are looking for correct leads, balanced gaits and elegant, smooth transitions.
 - b. Using leg aids and quiet hands, while taking advantage of the full extent of the arena and letters, will be noted. Flowing circles, resistance-free bending with flexion while creating a rhythm in the pattern will score higher.
 - c. Impulsion where needed is evident is this pattern, while relaxed posture and horsemanship skills on the part of the athlete should make each element look effortless.
 - d. Interrupted elements, "off course" or causes to start over will be scored as in any WAHSET pattern, receiving a "0" for that element. Stepping outside of the dressage arena will result in an elimination and the athlete will receive a participation point only.
 - e. Bit checks are at the discretion of the judge,
- D. Minimum required arena equipment:
 - a. All small arena letters (minimum: A, K, E, H, C, M, B, F)
 - b. Poles, chain or fencing to border the entire area (court).
- E. Required Equipment:
 - a. English bridle
 - b. Cavesson, Flash and drop nosebands are allowed.
 - c. Dressage, forward or all purpose saddle
 - d. The only bit permitted is the snaffle bit. All snaffle bits must be smooth. Further definition of a snaffle bit: bit where both reins and headstall attach to one ring on the bit (with the exception of the hanging cheek snaffle). No edges on the mouthpiece, no chain or curb strap may be used. (See USEF DR 121-2. For specifics.)
- F. Optional equipment:
 - a. Spurs of an English type
 - b. One whip no longer than 48" including snapper or lash
 - c. Gloves
 - d. Braiding of mane or mane and tail in hunt style
 - e. ½ chaps
 - f. Spurs made of metal, shank must be curved (pointing down) or straight pointing directly back from the center of spur. If rowels are used, they must be free to rotate.
 - g. Dropped, flash, crescent, crossed, figure 8 and regular nosebands are the usable options. Padded nosebands are permitted.

G. Prohibited Equipment

- a. Draw reins
- b. Non english type spurs
- c. Western or side saddles
- d. Bit converters
- e. Gag bit
- f. Ribbon, glitter and sparkle (exception: residual from working pairs when scheduling does not allow its removal.)
- g. Martingales
- h. Protective boots, leg wraps and bandages
- i. Cut back saddle
- j. Gaited horses or any equine shall not be shown with chains on the feet.
- k. Kimberwick
- I. Bit guards
- m. Any bit with an edge or twist in the metal

Hunt Seat Equitation

- A. USEF Chapter "EQ" -- Subchapters: Eq-1 & Eq 2, WSH
- B. In Hunt Seat classes, regulation snaffles, pelhams, kimberwicks and full bridles, all with cavesson nosebands are permitted.
- C. Class expectation:
 - a. Good crisp movement of the equine with no resistance and soft flowing bends will score higher.
 - b. Equitation skills with ear, shoulder, hip, and heel alignment while keeping a straight line between bit and elbows are paramount. The finished team will place higher.
 - c. Lead changes should be smooth with flying changes receiving higher scores.
 - d. Equine should remain calm showing no resistance to the cues throughout the pattern.
 - e. Attention to every detail will be noted. This is a precision class.
 - f. Bit checks are at the discretion of the judge.
- D. Required equipment:
 - a. Forward seat saddle
 - b. English bridle
 - c. Regulation snaffle, pelhams, full bridles, kimberwicks, all with cavesson nosebands.
- E. Optional equipment:
 - a. Spurs of an English type
 - b. Crops or bats, may carry one whip no longer than 30" including snapper or lash
 - c. Gloves
 - d. English breastplate
 - e. Braiding of mane or mane and tail in hunt style
 - f. ½ chaps

- F. Prohibited equipment
 - a. Dressage Saddle
 - b. Draw reins
 - c. Figure 8, flash or dropped noseband
 - d. Non english type spurs
 - e. Western or sidesaddles
 - f. Bit converters
 - g. Gag bit
 - h. Ribbon, glitter and sparkle (exception: residual from working pairs when scheduling does not allow its removal.)
 - i. Martingales
 - j. Protective boots, leg wraps and bandages
 - k. Cut back saddle
 - I. Gaited horses shall NOT be shows with chains on feet

Hunt Seat Equitation Over Fences

- A. USEF Chapter "EQ" & "HU"
- B. Fences will have a height or spread of 2'6" (2 feet, 6 inches) to 2'9" (2 feet, 9 inches).
 - a. Breakaway jump cups shall be used on rear rail of Oxer jumps. USEF approved mechanical breakaway cups are highly recommended but an unsharpened pencil can be used as the jump cup pin if the breakaway jump cups are not available.
 - b. A walk through of the course by participating athletes will be held prior to commencing competition.
- C. The officiating judge may deem an athlete non-competent to jump and that decision will stand. The officiating judge may excuse any athlete he/she feels is unsafe.
- D. There is to be a maximum of two qualification jumps witnessed by the officiating judge prior to athlete's start of the Hunt Seat Equitation Over Fences class to determine if the athlete/horse is suited to the class.
- E. Three (3) combined refusals when on course is an elimination. This does not include refusal (s) at the qualification jumps.
- F. Class expectations:
 - a. Athlete should have a workmanlike appearance, seat and hands being light and supple, conveying the impression of complete control.
 - b. Hands should be above and in front of equine's withers, knuckles thirty degrees inside the vertical, hands slightly apart and making a straight line from equine's mouth to athlete's elbow. Method of holding reins is potential and bight of reins may fall on either side.
 - c. In basic position the eyes should be up and shoulders back. Toes should be at an angle best suited to the athlete's conformation. Ankles should be flexed in, heels down, calf of leg in contact with equine and slightly behind the girth. Iron should be on the ball of the foot and must not be tied to the girth.
 - d. The position at a canter should be a couple of degrees in front of the vertical; posting trot, inclined forward, galloping and jumping, same inclination as the posting trot.

- e. The performance begins when the equine enters the arena or is given the signal to proceed after entering the arena.
- f. The following will result in elimination:
 - i. Fall of equine and/or athlete
 - ii. Three cumulative refusals score will not be tallied and athlete receives a participation point.
 - iii. Off course
 - iv. Non-competent to jump (as determined by the judge) athlete receives no participation point.
- g. With the judges permission, an eliminated athlete may make one attempt to jump an additional single object but may not continue thereafter.
- h. The following constitute major faults and will be scored accordingly:
 - i. A refusal
 - ii. Loss of stirrup
 - iii. Trotting on course when not part of a test
 - iv. Loss of reins
- i. Each athlete may circle once before approaching the first fence and once upon completion of the pattern.
- j. Bit checks are at the discretion of the judge.
- G. Required equipment
 - a. Forward seat saddle
 - b. English bridle
 - c. Regulation snaffle, pelham, full bridles, kimberwicks, all with cavesson nosebands.
- H. Optional equipment
 - a. Spurs of an english type
 - b. Crops or bats, may carry one whip no longer than 30" including snapper or lash
 - c. Gloves
 - d. Martingale
 - e. Protective boots, leg wraps and bandages
 - f. English breastplate
 - g. Figure 8, flash, or dropped nosebands
 - h. Braiding of mane or mane and tail in hunt style
 - i. ½ chaps
- I. Prohibited equipment
 - a. Dressage Saddle
 - b. Draw reins
 - c. Non english type spurs
 - d. Western or side saddles
 - e. Bit converters
 - f. Gag bit
 - g. Ribbon, glitter and sparkle (Exception: residual from working pairs when scheduling does not allow its removal.)
 - h. Cut back saddle

i. Gaited horses or any equine shall NOT be shown with chains on feet.

Saddle Seat Equitation

- A. USEF Chapter "EQ" -- Subchapters: Eq 1 & Eq 3, WSH
- B. In the Saddle Seat class entries shall be shown in full bridles (curb and snaffle) or Pelham bit with two (2) sets of reins.
- C. Standard Walking Horses (breed) may opt to use a single rein, bridle and bit.
- D. Class expectations:
 - a. Proper body and hand position is of the utmost importance, with hands elevated but keeping a straight line between bit and elbows and using light contact with the equine's mouth.
 - b. Body position with ear, shoulder, hip and heel alignment will be closely observed in this pattern.
 - c. Use of the arena to best display the equine's ability and athlete's horsemanship will score higher points. Animated movement of the equine with no resistance to hand or leg cues during the pattern, maintaining the ability to collect during lead changes and transitions is going to contribute to the overall success of this performance.
 - d. Bit checks are at the discretion of the judge.

E. Required equipment

- a. Full bridles with cavesson (curb and snaffle) or pelham bit with two (2) sets of reins
- b. Gaited horses may use a breed appropriate single rein bridle and bit.
- c. Cut back saddle

F. Optional equipment

- a. Spurs of an english type
- b. Crops or bats, may carry one whip no longer than 48" including snapper or lash
- c. Gloves

G. Prohibited equipment

- a. Draw reins
- b. Non english type spurs
- c. Western or side saddles
- d. Bit converters
- e. Gag bit
- f. Ribbon, glitter and sparkle (Exception: residual from working pairs when scheduling does not allow its removal.)
- g. Figure 8, flash, or dropped noseband
- h. Martingales
- i. Protective boots, leg wraps and bandages
- j. Gaited horses or any equine shall NOT be shown with chains on feet.

Western Events

Stock Seat Equitation

A. Class expectations

- a. Equitation skills in performing smooth elegant maneuvers score higher. Understanding what the pattern calls for will enhance the performance.
- b. In this pattern, correct flying lead changes will score higher.
- c. Attention to detail while using the arena area to your best advantage will show off your horsemanship to the best advantage. Performing crisp accurate movement is preferred.
- d. Backing should be smooth and resistance free with rider aids unobserved. Equine should appear to enjoy the backing elements.
- e. This is an equitation class. Body position of the athlete is scored: behavior of the equine is the direct result of the athlete's horsemanship skills.
- f. Bit checks are at the discretion of the judge.
- g. Ruling for 2 handing in western classes with a curb bit: If the rider enters the arena for a western event with the correct hand hold for a western bit, but switches to 2 hands on the reins during the execution of the pattern, they will receive a score of 0 for every maneuver that they have 2 hands on the reins. If they enter the class with 2 hands on the reins while using a curb bit then they begin the class using legal equipment illegally and will be disqualified, even if they go to 1 hand on the reins during the pattern.

B. Required equipment

- a. Western saddle with horn
- b. Western bridle
- c. There shall be no discrimination against any standard western bit. Standard western bit is classified as having a curb chain or strap and a shank to create leverage.
- d. Reins used: romel or split reins
- e. All snaffle bits and rawhide bosals may be used on junior equines.
 - i. Junior equines are defined as equines 5 years old and under.
- f. No snaffles on horses 6 years of age and older
 - i. Documentation of equine's age may be requested
 - ii. The use of a snaffle on a horse the age of 6 (six) years or older shall be considered prohibited

C. Optional equipment

- a. Gloves
- b. Breast collar
- c. Rope or riata if used the rope or riata must be coiled and attached to the saddle
- d. Western spurs

D. Prohibited equipment

- a. Hackamore
- b. Jerk lines

- c. Tack collars
- d. Chaps and half chaps
- e. Whips, crops and bats
- f. Slip or gag bits
- g. Wire chin straps regardless of padding or covering
- h. Any chin strap narrower than ½ inch
- i. Martingales and draw reins
- j. Sidesaddle or any type of english saddle
- k. Nosebands and tie downs
- I. Chinks
- m. Protective boots, leg wraps and bandages
- n. Gaited horses or any equine shall NOT be shown with chains on feet

Reining

- A. Reining elements may be given a score of zero. All other element scores will be tallied and awarded to athlete. The athlete will not be disqualified unless using prohibited or inhumane equipment.
- B. Arena set up
 - a. Markers (such as cones) will be placed on the wall or fence of the arena at the center of the arena and at least 25' from each end wall. A total of 6 cones is required.
 - b. USEF approved reining pattern will be used for this class
- C. Class expectations
 - a. "Reining is the dressage of western riding" is a common description of this class and for good reason. Particular attention to placement of the cones, center markers and judge position are all critical to the performance. Use of the arena is paramount and deductions are made for staying too close to the walls.
 - b. Though "run" is a professional term used in reining, the development of speed in this class determines the quality of the rider's horsemanship. Body "language" and that communication with the equine during each maneuver will be scored.
 - c. Transitions from fast to slow should be evident, with circles round and consistent. Sliding stops should be smooth, not "popping". Equines should remain calm during the rollback maneuvers without hesitation. All reining patterns call for lead changes and flying changes will score higher than simple or interrupted changes.
 - d. Bit checks are at the discretion of the judge.
 - e. Ruling for 2 handing in western classes with a curb bit: If the rider enters the arena for a western event with the correct hand hold for a western bit, but switches to 2 hands on the reins during the execution of the pattern, they will receive a score of 0 for every maneuver that they have 2 hands on the reins. If they enter the class with 2 hands on the reins while using a curb bit then they begin the class using legal equipment illegally and will be disqualified, even if they go to 1 hand on the reins during the pattern.
- D. Required equipment

- a. Western saddle with horn
- b. Western bridle
- c. There shall be no discrimination against any standard western bit. Standard western bit is classified as having a curb chain or strap and a shank to create leverage.
- d. Reins used: romel or split reins
- e. All snaffle bits and rawhide bosals may be used on junior equines.
 - i. Junior sequins are defined as equines 5 years old and under.
- f. No snaffles on horses 6 years of age and older
 - i. Documentation of equine's age may be requested
 - ii. The use of a snaffle on a horse the age of 6 (six) years or older shall be

E. Optional equipment

- a. Gloves
- b. Breast collar
- c. Rope or riata if used the rope or riata must be coiled and attached to the saddle
- d. Western spurs

F. Prohibited equipment

- a. Jerk lines
- b. Tack collars
- c. Hackamores of any type
- d. Chaps and half chaps
- e. Whips, crops and bats
- f. Slip or gag bits
- g. Wire chin straps regardless of padding or covering
- h. Any chin strap narrower than ½ inch
- i. Martingales and draw reins
- j. Nosebands and tie downs
- k. Chinks
- I. Sidesaddle or any type of english saddle
- m. Gaited horses or any equine shall NOT be shown with chains on feet

Trail Events

Trail

A. Class expectations:

- a. Attention to detail and educating the equine to negotiate the obstacles makes this class easy. Horsemanship knowledge in displaying fundamentals is important. Accuracy, smoothness and acceptance of obstacles should be points of training. Refusals will deduct points.
- b. Judges will be looking for a "finished" equine/rider team in this event.
- c. Gaits around and over obstacles should be smooth and obedient.
- d. Hand carried items shall be held in one hand and reins in the other.
- e. Athletes and equines should create a working team. Movement through and over obstacles should be crisp while allowing the equine to negotiate each set up. Leads should be accurate and backing should be precise but not too slow.

Haunch turns, pivots, lateral movements and backing should be smooth with continual movement. Delay of pattern will cost points.

- f. Two refusals will require moving on to the next element.
- g. Bit checks are at the discretion of the judge.
- h. Cross entry with In Hand Trail is allowed
- i. Ruling for 2 handing in western classes with a curb bit: If the rider enters the arena for a western event with the correct hand hold for a western bit, but switches to 2 hands on the reins during the execution of the pattern, they will receive a score of 0 for every maneuver that they have 2 hands on the reins. If they enter the class with 2 hands on the reins while using a curb bit then they begin the class using legal equipment illegally and will be disqualified, even if they go to 1 hand on the reins during the pattern.

B. Required Equipment:

a. Western

- i. Western saddle with horn
- ii. Western bridle
- iii. There shall be no discrimination against any standard western bit. Standard western bit is classified as having a curb chain or strap and a shank to create leverage.
- iv. All snaffle bits and rawhide bosals may be used on junior equines.
 - 1. Junior equines are defined as equines 5 years old and under
- v. No snaffles on horses 6 years of age and older.
 - 1. Documentation of equine's age may be requested.
 - 2. The use of the snaffle on a horse the age of 6 (six) years or older shall be considered prohibited.

b. English

- i. Hunt Seat
 - 1. Forward seat saddle
 - 2. English bridle
 - 3. Regulation snaffle, pelham, full bridle, kimberwicks, all with cavesson nosebands.

ii. Saddle Seat

- Full bridles with cavesson (curb and snaffle) or pelham bit with two
 sets of reins
- 2. Gaited horses may opt to use a breed appropriate single rein bit
- 3. Cut back saddle

C. Optional Equipment

- a. Western
 - i. Rope or riata if used, the rope must be attached to the saddle
 - ii. Spurs
 - iii. Breast collar

b. English

- i. Crops or bats
- ii. Spurs

- c. Gloves
- D. Prohibited Equipment
 - a. Western
 - i. Hackamore
 - ii. Jerk lines
 - iii. Tack collars
 - iv. Chaps & half chaps
 - v. Whips, crops or bats
 - vi. Wire chin straps regardless of padding or covering
 - vii. Any chin strap narrower than ½ inch
 - viii. Sidesaddle or any type of english saddle
 - ix. Nosebands and tie downs
 - x. Chinks
 - b. English
 - i. Non english style spurs
 - ii. Western or side saddles
 - iii. Figure 8, flash, or dropped noseband
 - iv. Bit converters
 - c. Martingales or draw reins
 - d. Slip or gag bits
 - e. Protective boots, leg wraps and bandages
 - f. Ribbon, glitter and sparkle (Exception: Residual from working pairs when scheduling does not allow for it's removal)
 - g. Gaited horses or any equine shall NOT be shown with chains on feet

Working Rancher

- A. Class Expectations
 - a. The working rancher should have the ability to keep the equine moving forward at a smooth even tempo. There should be time for the equine to negotiate each obstacle just as on the ranch but there should be no refusals or hesitation when asked to perform any task.
 - b. Rider aid should be used quietly and unobserved, completing one element and getting ready to execute the next without undue jerking and pulling on the equine.
 - c. This pattern is designed to show the athlete's expertise in the proper use or ropes, keeping the equine under control and completing the ranch job with the least amount of energy involved. Excess use of bit and reins should be avoided and noted in the score.
 - d. Though this pattern should be ridden with more speed and purpose than trail, the athlete should have a willing and relaxed equine at all times.
 - e. Athletes may use two hands with snaffle bit or bosal only on junior horses (5 years old and under).
 - f. Ruling for 2 handing in western classes with a curb bit: If the rider enters the arena for a western event with the correct hand hold for a western bit, but

switches to 2 hands on the reins during the execution of the pattern, they will receive a score of 0 for every maneuver that they have 2 hands on the reins. If they enter the class with 2 hands on the reins while using a curb bit then they begin the class using legal equipment illegally and will be disqualified, even if they go to 1 hand on the reins during the pattern.

- g. Bit checks are at the discretion of the judge
- h. Only 1 (one) attempt at roping the calf head is allowed

B. Required equipment

- a. Western saddle with horn
- b. Western bridle
- c. There shall be no discrimination against any standard western bit. Standard western bit is classified as having a curb chain or strap and a shank to create leverage.
- d. All snaffle bits and rawhide bosals may be used on junior equines.
 - i. Junior equines are defined as equines 5 years old and under.
- e. No snaffles on horses 6 years of age and older
 - i. Documentation of equine's age may be requested
 - ii. The use of a snaffle on a horse the age of 6 (six) years or older shall be
- f. Roping, romal or Mecate reins
- g. Rope the rope must be coiled and attached to the saddle

C. Optional equipment

- a. Gloves
- b. Breast collar
- c. Rope or riata if used the rope or riata must be coiled and attached to the saddle
- d. Chinks
- e. Protective boots or wraps
- f. Noseband and tiedown
- a. Western spurs

D. Prohibited equipment

- a. Hackamore of any type
- b. Jerk lines
- c. Tack collars
- d. Chaps and half chaps
- e. Whips, crops and bats
- f. Slip or gag bits
- g. Wire chin straps regardless of padding or covering
- h. Any chin strap narrower than ½ inch
- i. Martingales and draw reins
- i. Sidesaddle or any type of english saddle
- k. Gaited horses or any equine shall NOT be shown with chains on feet

SECTION 5 - DRIVING AND IN HAND EVENTS

Showmanship

- A. USEF, WHO
- B. In showmanship classes, the athlete may show according to the showmanship specifications of the breed of his or her equine. Showmanship is a demonstration of the athlete's ability to show the equine to its best advantage in hand.
- C. Haunch turns should have forward motion
- D. Conformation of the equine is not to be considered
- E. The lead should be 6' to 8' in length
- F. Athletes will be penalized for use of hand aids
- G. Class expectations
 - a. Showmanship should also be called SALESMANSHIP. The athlete should exhibit their equine with extreme confidence in the equine and themselves. Elements should be smooth and accurate. Flowing motion, rather than start, stop motion is preferred.
 - b. We are not looking for the athlete to rush through the pattern but rather create a presence that convinces the judge that their equine partner is at it's best and that they have nailed every element of the pattern. Eye contact with the judge, crisp body communication and facial expression are all part of this ground equation class.
 - c. Changes of sides should show the willingness of the equine to yield to the athlete under any circumstance. Condition of coat, feet, mane, and tail does not count in this class.
 - d. Equines should display no resistance, lead rope and halter, should be outfitted correctly, but appear to not be necessary in the equines performance.
- H. Required Equipment
 - a. Halter and lead rope or leather lead
 - b. Headgear; may be Western hat, english hat/helmet or regulation helmet
- I. Optional equipment
 - a. Gloves
 - b. Nose or chin chains (for the equine)
 - c. Full bridle (in Hunt seat or Saddle Seat attire only)
- J. Prohibited Equipment
 - a. Bridles of any type (except as noted above)
 - b. Whips, crops or bats
 - c. Spurs
 - d. Chaps/chinks
 - e. Leg wraps
 - f. Ribbon, glitter, and sparkle on horses

In Hand Trail

- A. WAHSET
- B. This class will be using the regular trail course, with alterations to allow for animals to be shown in hand.
 - a. When designing courses for large horses and small horses, ONLY adjust the size of the obstacles.
- C. To be judged the same as a regular trail course.
- D. Bridges are crossed by horse and handler
- E. In Hand trail equine are not restricted to size or breed
- F. Cross entry with Trail is allowed
- G. Class expectations:
 - a. Attention to detail and educating the equine to negotiate the obstacles makes this class easy. Horsemanship knowledge in displaying fundamentals is important. Accuracy, smoothness and acceptance of obstacles should be points of training. Timing will count. Refusals will deduct points. Judges will be looking for a "finished' equine/athlete team in this event.
 - b. Gaits around and over obstacles should be smooth
 - c. Hand carried items shall be held in the hand opposite the leading hand.
 - d. Athletes and equines should create a working team. Movement through and over obstacles should be crisp while allowing the equine to negotiate each set up. Haunch turns, pivots, lateral movement and backing should be smooth with continual movement. Delay of pattern will cost points.
 - e. Two refusals will require moving on to the next element.
 - f. It should appear that the horse is working without the use of a lead rope exhibiting no resistance.
 - g. Two separate courses will be set for this class one for large horses and the other for small horses. Large horses will compete against large horses and small horses will compete against small horses.
 - i. Scoring for the two courses will be combined into one class score.
- H. Required Equipment
 - a. Halter and lead rope or leather lead
 - b. Headgear may be western hat, English hat/helmet or regulation helmet
- I. Optional equipment
 - a. Gloves
 - b. Nose or chin chains (for the equine)
- J. Prohibited equipment
 - a. Bridles
 - b. Whips, crops or bats
 - c. Spurs
 - d. Chaps, chinks
 - e. Leg wraps
 - f. Ribbons, glitter and sparkle on horses

Driving

- A. USEF Chapter "DP", WSH
- B. Required Equipment
 - a. Blinders
 - b. On heavier vehicle, thimbles or breeching is required
 - c. Over checks or side checks
- C. Optional equipment
 - a. Aprons
 - b. Knee rugs
 - c. Gloves
 - d. Whip (long enough to reach the shoulder of the equine) if used, must be held and used correctly
 - e. Snaffle, Liverpool or Buxton, Full Cheek and Half Cheeks
 - f. Breeching (Optional only with lighter vehicles)
 - g. Running martingales
 - h. Twisted bits
- D. Prohibited equipment
 - a. Wire bits of any type except twisted bits
 - b. Boots or wraps of any type
 - c. Spurs
 - d. Gag bits
- E. Headers are required any time the horse is hitched to the driving vehicle except while the competitor is working his/her pattern.
- F. A safety inspection of equipment, by the judge, will be performed prior to the event.
- G. Guide to gaits (speed rates in order):
 - a. Walk
 - b. Trot would be compared to a jog slow smooth
 - c. Pleasure Trot medium speed, good tempo
 - d. Working Trot exerts more energy deliberate and fast
 - e. Extended Trot
- H. Class expectations:
 - a. Higher scores will go to the team that stays closest to the obstacles
 - b. Equipment checks are part of the score
 - c. Grooming and clean gear will be noted and will be considered in the Overall Reinsmanship scoring.
 - d. Two separate courses will be set for this class one for large horses and the other for small horses. Large horses will compete against large horses and small horses will compete against small horses.
 - i. Scoring for the two courses will be combined into one class score.
 - e. Equine and athlete should remain calm and collected when entering the arena.
 - f. The pivot should be steady continual motion with little or no movement in the pivot wheel.
 - g. Bit checks are at the discretion of the judge.

SECTION 6 - TEAM EVENTS

In Hand Obstacle Relay (IHOR)

- A. Required Equipment
 - a. Halter and lead rope or leather lead
 - b. Headgear may be Western hat, English hat/helmet or regulation helmet
- B. Optional Equipment
 - a. Gloves
 - b. Nose or chin chains (for the equine)
 - c. Leg wraps
 - d. Ribbons, glitter and sparkle on horses
- C. Prohibited Equipment
 - a. Bridles of any type
 - b. Whips, crops or bats
 - c. Spurs
 - d. Chaps or chinks
- D. This is a 4 person team event. Schools with only 2 or 3 eligible competing athletes will be allowed to participate using 4 different equines.
- E. Each team is allowed 5 minutes to complete the course. Any teams exceeding the 5 minute allotment shall be assessed a 10 point penalty for each minute or fraction of a minute in violation. At 8 minutes the timer will blow a whistle or ring a bell to call time. All points accumulated until the whistle will count. Example: 5:01-6 minutes = -10 point penalty 6:01-7 min = -20 points etc
- F. Each contestant may earn up to 10 points for navigating each of the mandatory obstacles. IHOR contestants will be judged on performance of the handler and horse as they negotiate each obstacle.
- G. Each team member may earn up to an additional 10 points for the team by completing the bonus obstacle. The four mandatory obstacles must be attempted before a contestant may attempt the bonus obstacle.
- H. All team members shall be positioned behind the chalked 30' start/finish line in the arena. Time starts when the first handler or equine breaks the plane of the starting line. The next contestant cannot break the plane of the start line until the contestant on course (handler) has crossed the start/finish line. Time shall end when the fourth handler or equine breaks the plane of the start/finish line.
 - a. Chalk start line will be used under the timer line.
- I. Contestants will not be DQ'd for scratching (when two handlers are determined to be on the course at the same time) at the start/finish line. A team in violation will be given a 10 point penalty for each occurrence.
- J. Points will be added up for all mandatory and bonus obstacles for each contestant and added together with the other team members to determine total team score. Penalty points will be deducted from the team's total to determine the final team score.
- K. Contestants may use any gait between obstacles when not specified in the pattern.

- L. Contestants may use their hands without touching their horse to move them around or through obstacles. Individual elements where this rule is violated will be scored with a "0".
- M. All In Hand and riding equine are eligible for this event.
- N. Time will only be used as a tie breaker with the exception of points being deducted for times exceeding the 5 (five) minute time limit.
- O. Class expectations.
 - a. This is a horsemanship class! Equine and athletes should be properly groomed as in a Showmanship class.
 - b. Maneuvers should be crisp and practiced. Only the very best should attempt the "BONUS" obstacle element.
 - c. Equine should show no resistance to the handler during any maneuver and should appear as if not on a lead rope.
 - d. All obstacles must be attempted before trying for the BONUS obstacle.
 - e. Equine should move quickly but maintain the superior ground manners that one would expect in a showmanship class.
 - f. Time is used only to break ties time penalties do apply
 - g. Arena crew will quickly reset knocked obstacles between handlers.

Working Pairs

- A. Equine equipment shall meet requirements of WAHSET for chosen style of riding. (Except any age equine may use a snaffle or bosal. Snaffle can be Western or English and bosal or mechanical hackamore is Western only).
- B. Both hands may be used on the reins for English or Western style.
- C. Working Pairs may be ridden in English (Saddle Seat, Hunt Seat, Dressage, Side Saddle) or Western equipment with corresponding attire
- D. Working Pairs is to be ridden in an arena using Dressage symbols for orientation. The arena should be fairly close in size to a small dressage arena (65' x 130' approx.) without using any type of borders or boundaries.
- E. Class expectations
 - a. This class is judged on individual horsemanship skills, which include correct leads, balanced gaits, transitions and overall uniformity. Smooth and quiet use of aids to maintain conformity is essential
 - b. Timing at the halt and stop should be simultaneous and equines should be balanced, facing forward. Backing should also be simultaneous, equines together, riders shoulder to shoulder. Use of the arena and timing of transitions and lead changes will be evaluated for score.
 - c. Riders should always mirror each other, even when apart.
 - d. The pattern should be smooth overall and the music and decoration on the equines should enhance the performance and can be evaluated in the overall score.
 - e. The close, salute and turn should also be in unison.
 - f. Because of safety issues it is vital that leads be correct and equine be in unison at the lope or canter.

- g. Scoring shall include a 10 point cumulative bonus for costumes and music.
- F. Required arena equipment:
 - a. All small dressage arena letters (A, K, E, H, C, M, B, F)
- G. Optional equipment
 - a. Costume limited to face paint, hair and helmet decoration
 - i. The only facial decoration allowed for Working Pairs shall be face paint
 - b. All humane bits regardless of horse's age
 - c. Any age equine may use a snaffle or bosal. Snaffles can be Western or English and bosal or mechanical hackamore in Western only.
 - d. Gloves
 - e. Rope or riata; if used, the rope or riata must be coiled and attached to the saddle.
 - f. Spurs
 - g. Individual music
 - h. Costume and/or decorations for horse such as glitter and sparkles
 - Leg wraps
 - j. Nosebands and tie downs. The tie down must be attached to or under the breast collar.
 - k. Martingales
 - I. ½ Chaps & chinks
 - m. Sunglasses
 - n. Breast collar or english breastplate
 - o. Flags on flag poles may be carried as part of the costume element in conjunction with a flag boot.
- H. Prohibited equipment
 - a. Wire chin straps, regardless of how padded or covered
 - b. Sidepull
 - c. Decoration and/or costuming of team uniform
 - d. Any chin strap narrower than ½ inch
 - e. Draw reins
 - f. Jerk lines
 - q. Tack collars
 - h. Chaps
 - i. Skirts (side saddle)

Team Versatility

This event is in its first years of competition (first year 2019); athletes and coaches must allow some flexibility where distinct leadership feels it appropriate. However, as with all rule enforcement and event plans, there must be consistency across all teams. If changes are required for some reason, all participating athletes and coaches must be informed equally in advance in order to allow for preparation. Districts are expected to stay as close to the rules as possible and ask the rules chair for clarifications if necessary.

A. Equipment

a. All equipment, required and optional, shall follow the rules of the specific discipline of each athlete. For example, the Timed event rider will follow Timed

Event rules for equipment, the Equitation rider will follow the rules of whichever discipline they are riding in this event and so on. Dressage Saddles are prohibited.

- b. Athlete attire must match their tack and equipment
- c. Decoration of horses is allowed.
- B. This is a 4 person Team Event
 - a. Schools with only 3 eligible competing athletes will be allowed to participate using 4 different equine.
- C. There are 4 disciplines and overall time in each course. One athlete will represent each discipline, except when rule (B. a.) is being followed; then 1 athlete will compete in 2 disciplines on 2 different horses. The final category is overall time.
 - a. The disciplines will be done in the following order:
 - i. In Hand
 - ii. Trail/Working Rancher
 - iii. Equitation
 - iv. Timed

b. In Hand

- i. This art of the event may be attired in either English or Western and the athlete will always work with their horse from the ground.
- ii. Elements of this part of the event will include anything you might find in one of our in hand classes, including but not limited to: walk/trot overs, haunch and forehand turns, leading, backing, sidepassing, etc.

c. Trail/Working Rancher

i. This part of the event might include any element you would find in a trail or working rancher event. Including, but not limited to: roping a dummy, walk, jog, lope overs, picking up objects, etc.

d. Equitation

- This part of the event may best be ridden either Western or Hunt Seat Equitation, but if an element is appropriate, could also be ridden Saddle Seat Equitation.
- ii. Elements might include any part of a typical Western or English Equitation pattern. Including, but not limited to: lead changes, haunch and forehand turns, upward and downward transitions, etc.

e. Timed Event

- i. This part of the event will be independently timed. This means every athlete should have an official time from the break of the start line to the break of the finish lane.
 - 1. Time should be at least to the hundredth, but could be to the thousandth if equipment allows.
- ii. This element of the event will include the type of obstacles used in our timed, non-cattle events. For example items might include: turning barrel, picking up a flag, weaving a couple poles, etc.
- iii. Knock downs, and other time penalties incurred, per our Timed Event Rules, will be assessed a 5 second penalty for each.

- iv. Off course and other "No Time" violations will follow the same rules as our Timed Event section, receiving a no-time.
- v. If two teams have a tie for this element then it will be handled as all event ties are handled. For example: If two athletes are tied for 3rd fastest time in the Timed Event element, each athlete's team will receive 3rd place points and 4th place will be skipped. The next athlete's team will be awarded 5th place points.

f. Overall Time

- i. An Overall Time for each team is added to at least the hundredth (could be the thousandth if equipment allows): measured from the first break of the plane until the final horse/rider breaks the plane upon completion.
 - 1. Overall Times are then placed in order and awarded the following points as a scored element of the course.
 - a. First Place receives 10 points
 - b. Second and 3rd place receive 9 points
 - c. Fourth and 5th receive 8 points
 - d. Sixth and 7th receive 7 points
 - e. Eighth receives 6 points
 - f. Ninth receives 5 points
 - g. Tenth receives 4 points
 - h. All others with an overall time receive 2 points
 - 2. If two teams have a tie for overall time then it will be handled as all event ties are handled. For example: if two teams are tied for 3rd place, each team will receive 3rd place points and 4th place will be skipped. The next team will be awarded 5th place points.

D. Event Set Up

- a. The start/finish line will include 3 poles and two cones.
 - i. Chalk start line will be used under the timer line with the exception of the timed event lane.
 - ii. Both side poles should be at least 2' off the wall
 - iii. The timed event section must be at least 25' wide
 - iv. Electronic timers if used should be placed at the timed event poles on the start line.
 - v. There will be a designated "stop box" for the timed event riders, it should be at least 30'x25', but can be as large as possible, leaving room for the other 3 horses to safely wait for completion of the run.
 - 1. Timed event riders not stopping in the box will receive a no time.
 - 2. Timed event riders not stopping and/or proceeding into the other horse/handlers in an unsafe manner will be disqualified.
 - vi. Area between Timed event "inside" pole and cones may be disbursed appropriate to elements drawn for the event. See diagram below......

E. Event Procedure

a. Several maneuver options for each discipline will be supplied with patterns annually.

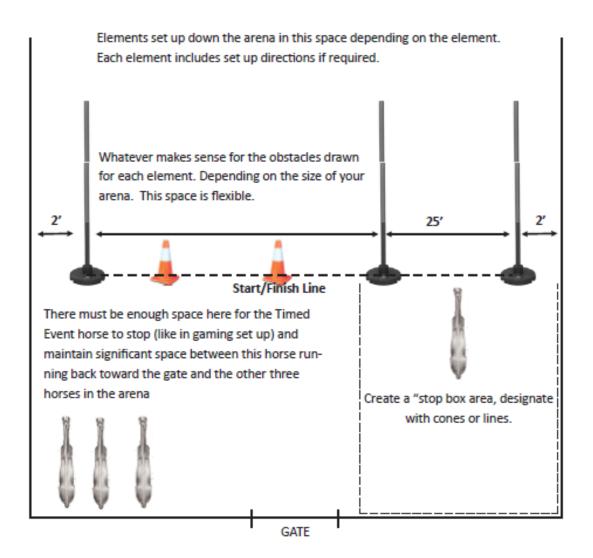
- b. All teams perform the same maneuvers.
- c. Draw for maneuvers on the first day of the meet
 - i. New drawing every meet
 - 1. Each maneuver may be used only once per year
 - 2. Create a bucket of all current year's maneuvers for each element of the event. (4 buckets)
 - 3. Put all possible maneuver for each element in each bucket
 - 4. Only include each maneuver once, once used, leave it out.
 - 5. Draw one maneuver from each bucket.
 - a. This is best if witnessed by a group.
 - 6. These four maneuvers (1 in each discipline) make up the course.
- d. All team members will enter at the same time and be positioned behind the start finish line.
 - i. The first athlete will break the plane of the start line onto the course, the next athlete may not break the plane of the start line until the athlete on course returns and is completely over the line and off course.
 - 1. Two athletes on the line will be assessed a 10 point penalty for each occurrence.
 - ii. This process continues until all 4 disciplines are complete.
 - iii. The Timed Event rider must stop completely (NOT still, just controlled and a clear halt) in the "stop box" before returning to the other athletes on the team and/or exiting.
 - iv. Two official times are required.
 - 1. These may be manual, electronic, or a combination of timers
 - The overall time, from the first athlete breaking the plane until the last athlete breaks the plane upon finishing. This time will be used as an element of scoring
 - 3. The timed event athlete, must be timed independently (just on their run)

F. Scoring

- a. Each discipline/element, except the Timed Event is given a score of 1 to 10, 10 being perfect score definitions that mimic other scores throughout WAHSET.
- b. The timed event independent time is recorded on the scoresheet
 - i. Later in the office, this time is compared to others from the meet and placed in order with the other athletes from the same meet.
 - 1. Those athletes will be awarded points to add t their team's overall scores on the following basis:
 - a. First place receives 10 points
 - b. Second and 3rd receives 9 points
 - c. Fourth and 5th receives 8 points
 - d. Sixth and 7th receives 7 points
 - e. Eighth receives 6 points
 - f. Ninth receives 5 points
 - g. Tenth receives 4 points

- h. All others receiving a time receive 2 points
- i. No TIme receives 1 point
- j. A DQ receives ZERO points for the Timed Event element
- c. Penalties may be assessed for the following:
 - i. Two on the line receive a 10 point deduction for every occurrence;
 - ii. Up to 10 points can be deducted for unsafe behavior behind the line, this is at the discretion of the judge
 - iii. A 5 second penalty will be assessed for very timed event knock down, missed flag, etc. Assessed utilizing the same guidelines as other timed event rules.
 - iv. Timed Event riders not stopping within the designated stop box and proceeding toward the other horses in the arena in an unsafe manner, based on the judge's discretion, may be disqualified.
 - v. All disqualification rules from performance and timed events apply.
 - 1. Any member disqualified equals a 0 (zero) for their performance.
- G. Judging will be by official WAHSET judges; each judge will be able to determine if they are comfortable and qualified to judge this event.
- H. This event should include two WAHSET judges and maybe an official timer; this will depend on arena set up and the abilities of the judging team/district leadership. Judges can be times in most cases, but timers should never be expected to be judges.
 - a. District meets have the flexibility to decide how many officials, and what their roles are at their district meets.
 - i. At the State meet, 2 judges and an official timer will be present.
 - b. One will judge each discipline, including timing the timed event
 - c. One will manage overall time and watch for "behind the line" deductions
 - i. If these duties are split up differently because of expertise, that is acceptable.

See diagram on next page.



SECTION 7 - TIMED NON-CATTLE EVENTS GENERAL INFORMATION

- A. The following classes are covered under this section:
 - a. Barrels (PSHA, WSH)
 - b. Idaho Stake Race (WAHSET)
 - c. Individual Flags (PSHA, WSH)
 - d. Keyhole (PSHA WSH)
 - e. Pole Bending (PSHA, WSH)
 - f. Two Man Birangle (WSH)
 - g. Team Canadian Flags (WHO)
- B. Required equipment
 - a. Bridle or hackamore, with throat latch
 - b. Western type saddle with horn
 - c. Roping, romel or mecate reins
 - d. Breast collar
- C. Optional equipment
 - a. Tripping Collar
 - b. Slip or gag bits
 - c. Nose band
 - d. Spurs
 - e. Protective boots, leg wraps, and bandages
 - f. Over and under (to be inspected by judge)
 - g. Tie downs attached to or under breast collar
 - h. Martingales, fitted properly as to not be a danger if equine falls or athlete loses control, to be decided by judge
 - i. Regulation snaffle bits
- D. Prohibited equipment
 - a. Straight whip (like what is used in Hunt Seat, Dressage or Saddle Seat)
 - b. Halters
 - c. Split reins
 - d. Chaps, ½ chaps or chinks
- E. Resetting the course
 - a. In no timed event will the course be reset while the rider is on pattern. The only exception to this would be Canadian Flags, where the rider must retrieve the flag. A dropped flag may be reset before remounting. In all other events, the arena crew will reset downed equipment after riders have run.
- F. Arena safety
 - a. As soon as the individual athlete takes the course arena staff must close all arena gates. Gate does not have to be closed for athletes to start.
 - b. In team events, All athletes must be in the arena and gate closed before athletes in team events start their run
 - c. Contestants must enter and leave the arena demonstrating control

- d. Only contestants, coaches, advisors, ring crew and officials are allowed in the arena.
- e. Equine that constitutes a safety hazard may be disqualified
- f. No athletes/teams may be coached from inside the arena at the meet
- G. Athletes of course/elimination participation points awarded:
 - a. Leaving the course, run outs, refusals, upsetting the starting poles
 - b. Taking more than 60 seconds to cross the starting line. The course begins at the start line. Announcer announces athlete, judge raises hand to indicate course is ready, athlete has 60 seconds to start the course whether in arena or not. The judge will time or indicate to the timer to start the 60 seconds. It is a judge's call to "no time" athletes if they have not taken the course.
 - c. Stepping on or outside any of the marked lines of the Keyhole Race. Failure of the equine to have all four feet inside the circle before turning toward the finish line.
- H. Athlete disqualification no points awarded
 - a. Intentionally striking the equine with arena equipment.
 - b. Abuse of the equine by any means, including hitting the horse ahead of the elbow in any manner while on course. Touching or patting will not be considered hitting.
 - c. Inhumane use of equipment
 - d. Unsportsmanlike conduct in the arena:
 - i. Use of profane language
 - ii. Unnecessary roughness, abusing the equine
 - iii. Disorderly conduct of any kind
 - e. An unmanageable equine for reasons of safety
 - f. Loose equine defined as separated from and out of control of the athlete. A ground tied horse shall be considered in control.
 - g. Touching or adjusting of helmet. If helmet comes loose or unbuckled, it is a disqualification.
- I. Five (5) second penalties will be given for:
 - a. Each knockdown of stake, pole, or barrel on course.
 - b. In the flag race, if the flag is missed putting in the container or the container is upset and athlete crosses the finish line.

J. Re-rides

- a. Re-rides are to be run after the last rider in that event has run. Re-rides are permitted for:
 - i. Interference by another rider and/or horse (to be determined by judge)
 - ii. Failure of all timing devices, provided no disqualification of event has occurred.
- b. If the re-ride is granted, it will be judged as an entirely new ride, with new penalties and disqualifications.
- c. Moving a course.
 - If moved for safety reasons, rides may choose to either re-run or keep their first time
 - ii. If moved for initial wrong measurement, all riders must re-run

- K. Record breaking procedures
 - a. After record breaking run, the show is stopped and the judge will oversee re-measurement of the course. Office staff will fill out record breaking sheet immediately for the judge's signature.
- L. Arena equipment the following equipment shall be used whenever any of the following terms are used. All equipment is to be standardized according to the applicable specifications.
 - a. Time's equipment:
 - i. Electric clocks the light and the photocell are to be set on the starting line
 - ii. Two hand watches to be set at least 1000th of a second, two hand watches to be used as back up timers only. To be used by adults only.
 - b. Barrels fifty five gallon plastic barrel, white or blue in color, containing eight pounds of dry sand with booth ends in tact, and set in an inverted position. The ring must be sealed down to the bottom of the barrel.
 - i. Specifications (plus or minus ½ inch allowed on all measurements)
 - 1. Height 35 1/4 inches
 - 2. Diameter 22 ¾ inches
 - 3. Ring 23 1/4 inches
 - ii. Barrel weights
 - 1. Rounded plastic barrel 45 to 50 pounds
 - 2. Plastic barrel with rimmed bottom 30 to 35 pounds
 - c. Quarter barrels (flag barrels) painted white and containing 8 to 10 inches of sand or soil. The flag containers to be marked inside the container with a permanent mark, at the 8 to 10 inch point, measured from the bottom of the container up.
 - d. Flags consists of a staff and a flag. Staff to be 1 inch to 1 1/16 inch wood doweling or other material as approved by the State Board. Staff is 5 feet long, painted white and planed the full length, or bottom three feet of the staff, to flatten 2 sides. Flag staff to be made out of any kind of wood doweling. Bottom inch tapered to a dull point. Flags to be sturdy material (double thickness, hemmed 8" x 12"), securely fastened to flag staff with nails, brads or large stables, one light and one dark, leaving an 8"x8" portion free from staff.
 - e. Pole bases black rubber base or black plastic bases filled with a weighted substance. Bases should be 3 inches tall and 14 inches across. Total weight with pole and converter, approximately 17 lbs. (plastic converter is needed to hold pole in base securely).
 - i. Standard 1.5 inch schedule 40 or 80 white plastic pipe, 80 to 81 inches long.
 - ii. Pole base is black, pole must be white. Two pieces of colored tape (2.5" to 3" wide) may be placed 12" down from the top of the pole and the second piece to be placed 24" down from the top of the pole.
 - f. Canadian flags flag staff to be 42 inches long with the same flag, staff material and dimensions as for individual; flags. The staff will not be planed.

M. Setting up events

- a. In all events except barrels, 2 poles 30 feet apart shall designate the start/finish line. In barrels, the starting poles shall be 60 feet apart.
- b. Photocell and light to be on the start/finish line.
- c. When the course is measured, the measurement shall be taken from the center of barrels, poles, containers or other properties or to the lime dot if event property has been moved.
- N. Decisions as to penalties, no times and other judging calls will be decided solely by the course judge. During the running of the event, the judge must only be approached by the District Chairperson, State Chairperson or their designee.

Barrels

- A. Course description:
 - a. Three barrels shall be placed in a triangular formation, as shown in Figure 2-1. The number 1 and 2 barrels are set 33 feet from the start/finish line and 60 feet apart. The number 3 barrel is 80 feet from the number 1 and 2 barrels.
 - b. To square the barrels with the arena measure as follows: 30 feet from the middle of the start/finish line (in line with starting line), then 33 feet to the barrel and 107 feet 7 inches back to middle of starting line, making a triangle.

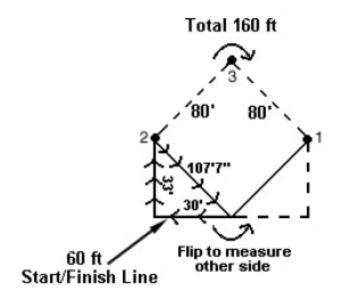


Figure 2-1. Barrel Pattern

B. Riding instructions:

- a. Rider crosses the start/finish line, circles the number 1 barrel to right, crosses to the number 2 barrel, circles it to left, the rides to the number 3 barrel, circles it left and races across the start/finish line; or
- b. Rider crosses the start/finish line to the number 2 barrel, circle it to left, crosses to the number 1 barrel, circles it to right, runs to the number 3 barrel, circles it to right and races across the start/finish line.
- C. Knocking over a barrel is a 5 second penalty. Going off course is a "no time". Decisions as to penalties and no time will be decided solely by the course judge.

Idaho Stake Race

- A. Course description
 - a. Four poles are to be used two set 100 feet apart at opposite ends of the course. A start/finish line will be established by two poles set 30 feet apart (15 feet either side of the two poles that establish the figure 8) at a distance of 20 feet before the first figure 8 pole. The figure 8 pole at the end of the end of the course opposite the start/finish line will be at least 15 feet from the arena wall, fence or barrier (Figure 2-2).

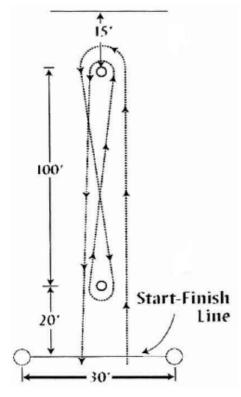


Figure 2-2. Idaho Stake Race Pattern

B. Riding instructions:

- a. Rider starts by crossing the start/finish line and riding to the opposite end of the course on either side of the figure 8 poles. Rider begins that figure 8 by circling the pole at the end of the course opposite the start/finish line. To complete the figure 8 pattern, rider crosses between the figure 8 poles and turns around the pole closest to the start/finish line in the opposite direction of the first turn, continues back down course and turns around the farthest pole in the same direction as the first turn, then continues back up the side of the course opposite the side started on crosses the start/finish line. Three turns around the poles are required to complete this course.
- b. Each knock down of a pole will result in a five second penalty.

Individual Flags

A. Course description

a. Two quarter barrels are placed 100 feet apart. The first barrel shall be 20 feet from the start/finish line (Figure 2-3). Fill barrels with 8 to 10 inches of sand or soil. Typically, the flags will be oriented in the barrels opposite of each other (left or right) as requested by the rider.

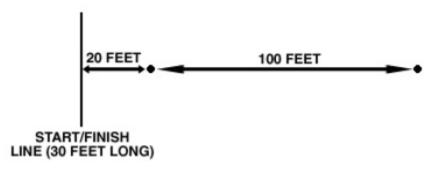


Figure 2-3. Individual Flags Pattern

B. Riding instructions

- a. Upon entering the arena, the rider indicates to the arena crew which hand will be used by raising that hand. The arena crew will then orient the flags in their barrels accordingly.
- b. The rider crosses the start/finish line, then goes to first barrel and removes the flag from that barrel. The rider then goes around the second barrel, exchanging the first flag for the second one. The rider then goes back to the first barrel, placing the flag from the second barrel into the first barrel, then crosses the start/finish line.
- c. The rider may circle the barrel several times if he/she chooses. Individual flags is a "container event", as long as the rider goes around the far flag container the course requirements are met.
- C. If a flag is dropped or put into the wrong container, the rider will receive a 5 second penalty for each error.
 - a. Failure to pick up the first (1st) flag will result in a "no time" (NT).
 - b. If the rider carries the flag across the start/finish line, rider will receive a "no time".
- D. If a barrel is upset and the rider crosses the start/finish line, rider will receive a 5 second penalty per barrel.
 - a. If the barrel is upset during the run, but the rider is able to insert the flag in the upset barrel, but not able to return the barrel to the upright position, only one 5 second penalty is given.
 - b. If barrel is upset during the run, but the rider is able to insert the flag and return the barrel to the upright position, it is a clean run.

Keyhole

- A. Course description:
 - a. A keyhole will be marked with lime, as shown in Figure 2-4. The center of the circle will be 100 feet from the start/finish line. The circle will have a radius of 10 feet, the neck length to be 10 feet and the next width to be 5 feet. Extend the circle to meet the neck.

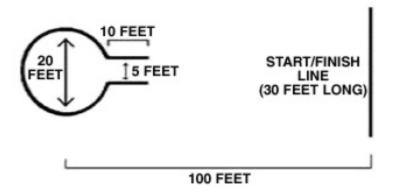


Figure 2-4. Keyhole Pattern

- B. Riding instructions:
 - a. At the starting signal, the rider crosses the starting line, races into the circle of the keyhole, turns his horse and returns back across the start/finish line. All four (4) of the equine's feet must go into the circle.
- C. Stepping on, or outside any lines of the keyhole shall be off course and a "no time" is given. A judge must be at the keyhole to make this determination and his/her decision is final
- D. It will be considered off course when the horse goes by the entrance lines.

Pole Bending

- A. Course description:
 - a. Six poles shall be set in a straight line, spaced 21 feet apart with the start/finish line 21 feet in front of the first pole (Figure 2-5)

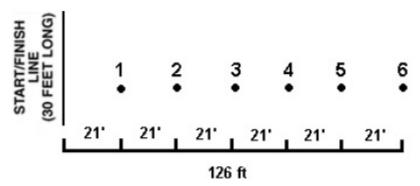


Figure 2-5. Pole Bending Pattern

- B. Riding instructions:
 - a. The rider crosses the start line, races to the number 6 pole, pivots and bends back through the poles, pivots around the number 1 pole, bends back through poles, turns and races across the start/finish line.
 - b. The rider may start to the left or right of the poles.
- C. Each knock down of a pole will result in a 5 second penalty.

Two Man Birangle

- A. Course description
 - a. Two poles 30 feet apart shall be placed 120 feet down the course from the start/finish line (Figure 2-6).
 - b. A center line will be identified at the start/finish line. The centerline will be approximately ten (10) feet in length extending from the off course side of the start/finish line.

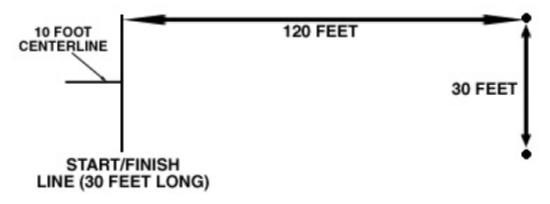


Figure 2-6. Two Man Birangle Pattern

B. Riding instructions

- a. The first rider crosses the start/finish line, then turns either pole from the inside out, then turns the opposite pole from the outside in (either two left or two right turns). The first rider then races across the start/finish line.
- b. The second rider, once the first rider is off the course, then runs the same course, having the option of which direction to turn first.
- c. Each knock down of a pole will result in a 5 second penalty. Course will not be reset until the run has been completed by both riders.
- C. Contestants will be issued a NO TIME when two athletes are determined to be on the course at the same time. The team will receive participation points.
 - a. Two athletes are determined to be on the course at the same time if the nose of the departing horse crosses the start/finish line prior to the behind feet of the return horse crossing the start/finish line - TAILS DO NOT COUNT.
- D. The returning equine and the equine entering the course must be on opposite sides of the centerline when crossing the start/finish line. If the centerline is crossed, the judge will award the team with a "no time". The team will receive participation points.

Team Canadian Flags

- A. Course description
 - a. Four flags (42 inches in length) shall be spaced at 2 foot intervals, one end in the ground 4 inches, with the first flag 100 feet from the start/finish line and the fourth flag 106 feet from the start/finish line (Figure 2-7).
 - b. A centerline will be identified at the start/finish line. The centerline will be approximately ten (10) feet in length extending from the off course side of the start/finish line.

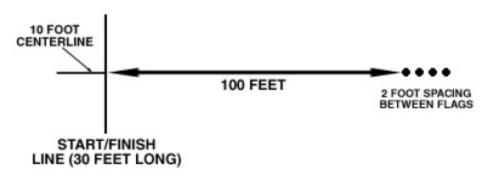


Figure 2-7. Team Canadian Flags Pattern

B. Riding instructions:

- a. The first rider races down around all flags, picks up the flag farthest from the start/finish line and brings it back across the start/finish line. All riders must cross the start/finish line with their flag or the team will receive a "no time".
- b. Once the previous rider is off course, training riders each follow the same action one at a time, each taking the farthest flag in line until all riders have completed the course
- c. Any flag knocked down must be picked up by the corresponding rider in his own turn. Riders may dismount to accomplish this. A dropped flag may be reset before remounting.
- d. Riders must be on horseback when they cross the finish line.
- C. Contestants will be issued a "NO TIME" when two athletes are determined to be on the course at the same time. The team will receive participation points.
 - a. Two athletes are determined to be on the course at the same time if the nose of the departing horse crosses the start/finish line prior to the hind feet of the return horse crossing the start/finish line - TAILS DO NOT COUNT.
- D. The returning equine and the next equine to enter the course must be on opposite sides of the centerline when crossing the starting line. If the centerline is crossed, the judge will award the team with a "no time". The team will receive participation points.
- E. Team Canadian Flags is a 4 person team event. If a school has only 3 riding members, they may ride this event with 3 athletes using 4 different equines.

SECTION 8 - MISCELLANEOUS INFORMATION

ELEMENT	DESCRIPTION	FAULTS
Back	Equine moves backward a specified number of steps, in an even, steady and balanced manner. If asked to "close the back", the equine returns to where it started, regardless of the number of steps. If asked to "settle" equine remains for 4 to 6 seconds and resumes pattern. or waits to be excused.	Backing Crooked Moving forward before backing Inconsistent steps and rhythm Evading athletes hand Backing the incorrect number of steps Sluggish Resistant movement Disobedience Closing of back not up to starting position
Back, In Hand	Movement, as per above. Athlete to be positioned off either shoulder, as directed by the pattern. May change hands to back, but not required.	As above Athlete in front of the equine while backing
Canter, Lope	A three beat gait with balance, collection and suitable energy for seat ridden, on proper lead	Four beat gait Breaking Gait Cross firing Incorrect lead
Change of Lead, Simple	At the canter/lope, the athlete changes from one lead to the other without loss of forward motion, through the trot. May be done either on the straight or through a bend or circle such as a Figure 8 or Serpentine.	Increasing tempo of gait through the change - rushing Too many steps Equine evading bit (rough hands) Missing change, continuing on same lead, late or early change, depending on pattern instructions Breaking gait or Loss of control.
Change of lead, Interrupted	At the canter/lope, the athlete changes from one lead to the other without loss of forward motion, through the halt. May be done either on the straight or through a bend or circle such as a Figure 8 or Serpentine.	Trotting into halt. Halt rough and lacking balance. Equine evading bit (rough hands). Trotting out of halt. Missing change, continuing on same lead. Late or early change, depending on pattern instructions. Breaking gait. Loss of control.

ELEMENT	DESCRIPTION	FAULTS
Change of Lead, Flying	At the canter/lope, the athlete changes from one lead to the other without loss of forward motion, while maintaining a canter. May be done either on the straight or through a bend or circle such as a Figure 8 or Serpentine.	Increasing tempo of gait through the change - rushing Breaking gait, any trot steps Changing leads in front first Changing leads in back or in front with a stride or more before the cross fire is corrected Equine evading bit (rough hands) Missing change, continuing on same lead or cross firing Late or early change, depending on pattern instructions Breaking gait Loss of control.
Circle	A round maneuver that begins and ends at the same spot. May be ridden or driving at any gait.	No bend Counter bend Irregular shape Incomplete Break of gait.
Counter canter, lope	Equine to be ridden on "incorrect" lead for direction traveled. Should include at least one corner or circle. Equine should appear to be guided from seat, leg and balance rather than too much hand. Equine should remain properly bent in corners or circles and show good balance.	Canter unsteady, out of balance or 4-beat. Breaking gait. Failure to hold lead for the required distance. Failure to hold lead for the required distance. Failure to acquire specified lead. Early or late transition to and/or from specified lead.
Drag object (trail, in hand trail, working rancher)	Pull a designated object according to the pattern - a specified distance or around and through obstacles.	Failure to complete the drag as directed by the pattern. Unsafe handling of rope. Equine spooking from object.
Drop irons, stirrups	Athlete will ride at prescribed gait without the feet in the irons or stirrups. When asked to pick up irons or stirrups, the athlete will do so with both feet at the same time in a smooth, controlled fashion.	Changes in basic position of hands, legs, seat and posture. Loss of balance. Loss of control. Inability to recover irons or stirrups in a fluid, effortless manner.

ELEMENT	DESCRIPTION	FAULTS
Figure 8, canter or lope	Circles should be of equal size with lead change(s) in the center. Equine should appear to be guided from seat, leg and balance rather than too much hand. Athlete should look in the direction of travel.	Irregular shape circle. Irregular size circle. Incorrectly bent. Equine not balanced. Early or late lead change. No lead change. Incorrect lead changes (pattern should specify simple, interrupted or flying). Breaking gait. Loss of control.
Figure 8, trot or jog	Circles should be of equal size with diagonal change(3) at the trot in the center. Equine should appear to be guided from seat, leg and balance rather than too much hand. Athlete should look in the direction of travel.	Irregular shape circle. Irregular size circle. Incorrectly bent. Equine not balanced. Early or late diagonal change. No diagonal change. Breaking gait. Loss of control.
Hand gallop	Equine is asked to lengthen stride through increased impulsion at the canter or lope. Athlete should ride in two point position, the athlete making contact with two legs while the seat is out of the saddle and the upper body is inclined to approximately 20°.	Remaining in two point position. Breaking gait. Failure to show any change in canter. Losing control. Going too fast. Rough transitions. Disobedience.
Leg yield	Equine yields to the pressure of the athlete's leg by moving forward and to the side, much less than at a 45° angle. Cross over of legs is not required. Equine should be looking forward rather than in the direction traveled.	Equine's body crooked. Equine increases tempo or speed of gait. No apparent yield.
Overall horsemanship	The judge is to consider: The athlete's basic position: hands, seat, legs, posture. The athlete's poise and confidence. The athlete's effective use of aids. The athlete's attitude toward his equine. The athlete's attire as to neatness and cleanliness. The equine's grooming as to neatness and cleanliness. Proper tack and equipment. Athlete's knowledge of the pattern.	Improper tack, clothes. Display of unsportsmanlike attitude. Abuse of equine. Disrespect of judge. Repeated errors in seat, hand, leg, posture, use of aids. Off pattern.

ELEMENT	DESCRIPTION	FAULTS
Rollback (reining, working rancher, stock seat)	Equine lopes in on a straight line, sets haunch, turns 180° over a stationary inside hind leg (pivot foot), and departs at the lope on the original line. The lead on the depart depends on the direction of the roll back. if the equine rolls to the right, he should depart on his right lead; if he rolls left, departure is on the left lead. Executed with briskness. In Reining, a slight hesitation is allowed. In Stock Seat/Working Rancher, no hesitation is allowed.	Jogging in, jogging out. Over or under 180° roll. Loss of pivot foot. Wrong lead in or out. Cross firing. Hesitation, stopping, backing or steppin forward prior to turn. Loss of control. Excessive use of aids.
Rope, dally	Athlete to turn rope around horn to prepare to drag or hold object.	Failure to make enough turns around horn. Failure to keep thumbs up and clear the rope. Athlete should keep hand on thigh after the dally.
Rope, uncoil	Athlete to prepare the rope for use.	Dropping rope. Excessive time to prepare rope. Tangling rope on saddle, horn or equine. Letting rope touch the ground.
Serpentine, trot, jog	A series of half circles, all of equal size, allowing the athlete to demonstrate at least 3 diagonal changes at the trot; good steering control at the jog. Equine should appear to be guided from seat, leg and balance rather than to much hand. Athlete should make effective use of eyes to layout a balanced series of half circles.	Irregular shaped half circle. Irregular size of half circle. Irregular tempo to the jog, trot. Incorrect bend or balance. Early or late diagonal changes (trot). No diagonal changes (trot). Breaking gait. Loss of control.
Serpentine, canter, lope	A series of half circles, all of equal size, allowing the athlete to demonstrate at least 3 lead changes. Equine should appear to be guided from seat, leg and balance rather than too much hand. Athlete should make effective use of eyes to layout a balanced series of half circles.	Irregular shaped half circle. Irregular size of half circle. Irregular tempo to the canter, lope. Incorrect bend or balance. Early or late lead changes. No lead changes. incorrect lead changes (pattern should specify simple, interrupted or flying). Breaking gait. Loss of control.

ELEMENT	DESCRIPTION	FAULTS
Settle or hesitation	Equine to stand balanced and still for a specified duration of time, or for at least 5 seconds. In Reining, to show obedience and willingness to stand before or after a maneuver of speed.	Stepping or shuffling out of stand. Crooked stand. Resting a foot. Not still long enough. Excessive use of aids by athlete.
Set up for inspection (showmanship)	Equine to stand squarely on all four feet. May show to breed, stretched or with legs slightly offset. Athlete moves around equine using the quarter system - athlete on the same side of the equine when the judge is behind the withers; athlete on the opposite side of the equine when the judge is forward of the withers.	Equine resting a leg. Geldings "dropped". Equine not standing still. Athlete on wrong side of equine in relation to the judge. Equine standing too offset. Athlete not alert & attentive to judge (eye contact).
Sidepass	The equine's forehand and hindquarters move in regular, quiet steps to the side Movement should be balanced front and back with the legs crossing over in front of one another. The movement should be continuous, forward motion (legs crossing over in front of each other rather than behind), while not progressing forward. In hand, the athletes should not touch the equine to achieve this movement.	Backing. Stepping forward. Hesitant movement, loss of rhythm. Crossing over behind rather than in front. Creeping forward or back. Equine's body crooked. Disobedience. In hand - touching the equine. Over obstacles - touching the obstacle.
Spin or turn around (reining, working rancher)	A 360° turn, or series of turns where equine pivots on inside hind leg as with haunch turn. Should be performed with energy and no hesitation, similar cadence in speed of the right and left turns is desired. Spins should start slow and build speed.	Lost pivot foot. Spin "travels". Over or under spin. Hesitation, locking up. Resistance to athlete's commands. Resistance to athlete's commands. Spurring in front of cinch.

ELEMENT	DESCRIPTION	FAULTS
Stop, halt	May be performed from any gait. Should be balanced, with equine's hind legs under the body, and with a minimum of extra steps. It should be accomplished through the athlete's seat and leg with a minimum of hand. In hand - equine should halt in response to athlete's voice and/or body with limited, if any tug on the lead.	Athlete inclined back in the shoulders. Athlete falling forward as equine stops. Equine pulling on hand, evading bit, indicating heavy hands. Equine not settled after the halt. Halt crooked. In hand - excessive pull on the lead, shanking or jerking.
Stop, sliding (reining, working rancher, stock seat equitation)	Equine comes to a complete stop out of a lope or gallop. Stop should be balanced, straight and with no transitional steps of jog or walk Equine sets down on haunches with enough energy to slide the hind feet into the stop, while front legs continue to move in a forward "pedaling" fashion.	Lacking energy. Jogging or walking. No slide. Hopping rather than sliding. Crooked stop. Heavy hands as demonstrated by equine throwing head or opening mouth.
Trot, collected (hunt seat, saddle seat, driving)	Equine is asked into a shortened frame while maintaining impulsion. This results in an energetic, shortened stride. The athlete should sit the trot.	Over flexing at the poll, equine looking forced and tight. Loss impulsion. Failure to show any change in trot. Evading athlete's hand Disobedience.
Trot or jog, extended	Equine is asked to lengthen stride through increased impulsion. There should be no change in the tempo of the gait. The athlete should post English; two point or sit erect Western, as directed.	Trotting "faster" rather than "longer". Breaking gait. Failure to show any change in trot. Evading athlete's hand. Western rider posting. Disobedience.
Trot, in hand (showmanship, in hand trail)	Equine to trot straight with athlete remaining "ear to ear" with the equine. Trot should be brisk.	Resistant to trot or stop. Line not straight. Failure to trot. Loss of control. Disobedience. Trot not brisk.

ELEMENT	DESCRIPTION	FAULTS
Trot, pleasure (driving)	Cadenced two beat gait without excessive speed or collection.	Excessive speed. Overly collected. Unsteady in rhythm or speed. Breaking to canter or walk.
Trot, sitting (hunt seat, saddle seat)	Should be at the same pace an athlete would normally post. Athlete should demonstrate a deep seat and supple back, easily following the motion of the equine.	Slowing the trot. Bouncing seat. Loss of leg position. Rough hands.
Trot, strong (saddle seat, driving)	The athlete or driver is to perform the show trot or intermediate gait suitable for the breed of equine being ridden. Emphasis shall be on quality, style, and consistency of gait. As an example this includes a "park" trot for Morgans, a "running walk" for Tennessee Walkers, the Paso Largo for Paso Fino etc. This is not an "extended trot", but a more energetic, forward gait which may have a degree of elevation.	Allowing the equine to get strung out or "pacey". Losing definition of gait (intermediate gaits). Breaking gait. Failure to show any change in trot or intermediate gait. Evading athlete's hand. Disobedience.
Trot, working (driving)	Cadenced two beat gait with more energy than a pleasure trot.	Excessive speed. Overly collected. Indistinct from a pleasure trot. Unsteady in rhythm or speed. Breaking to canter or walk.
Trot, working (dressage)	A steady, cadenced two beat gait free flowing with moderate collection and engagement of the hind quarters.	Strung out or heavy on the forehand. Equine lacking engagement. Hollow in the spine. Resistant to hand, not on the bit. Breaking gait. Inconsistent tempo. Rushing.

ELEMENT	DESCRIPTION	FAULTS
Turn on the forehand	Hindquarters move in regular, quiet steps in a circle around the forehand. The movement may be performed as a full 360° turn or more, or anything short of that. The turn should be continuous, forward motion around the proper pivot foot (right fore for the right turn, left fore for the left turn). The pivot foot may step as in a walk, in place or track a small half circle with only slight forward movement.	Backing. Side stepping. Stepping forward. Hesitant movement, loss of rhythm. Disobedience.
Turn on the haunches	The equine's forehand moves in regular, quiet steps in a circle around the equine's inner hand leg. The movement may be performed as a full 360° turn or more or anything short of that. The turn should be continuous, forward motion around the proper pivot foot (right hind for the right turn, left hind for the left turn). The pivot foot may step as in a walk, in place or track a small half circle with only slight forward movement.	Backing. Sidestepping. Stepping forward. Hesitant movement, loss of rhythm. Disobedience.
Two track	This is a lateral movement where by the equine moves forward and to the side while remaining fairly straight between the poll and tail. Legs should cross over in front of each other while making diagonal progress through the arena. Equine may be bent slightly in the direction of motion.	Bending of equine to the opposite of the direction of travel. Equine over bent in any direction. Inconsistent steps and rhythm, forehand to hindquarter. Losing and regaining two track. Tracking diagonally rather than laterally. Disobedience.
Walk, free (dressage)	A relaxed walk, with the equine stretching out and down with his head and neck to lengthen stride. Athlete to relax, but not lose contact on the reins.	Too much slack in the rein. Equine hurried rather than relaxed. Cadence increases. No lengthening shown. Breaking gait. A wandering line. No distinction between medium walk and free walk.

ELEMENT	DESCRIPTION	FAULTS
Walk, medium (dressage)	A relaxed, marching 4 beat gait.	Rushing. Too slow, lacking energy. Breaking gait. Resistant.
Walk, extended	A marching, 4 beat gait with the equine's frame and stride lengthening while the athlete maintains light rein contact. The equine should cover as much ground as possible without rushing.	Rushing. Too slow, lacking energy Breaking gait. Failure to show obvious lengthening of stride.
Walk, collected	An energetic walk with a shorter, more elevated stride.	Rushing. Too slow, lacking energy. Breaking gait. Failure to show obvious shortening of stride.
Showmanship, extra elements (smoothing coat, mane or tail)	In the event the judge touches an equine during inspection, the athlete should smooth the spot after the judge has signaled that the inspection is complete. This should be accomplished in a safe and efficient manner.	Dropping the lead. Athlete placing him/herself in a danger zone.
Picking up hoof	At the direction of the judge or pattern, the athlete is to step to the desired hoof, keeping the lead in hand but not turning the equie's head. May need to change hands on the lead depending on which side of the equine the athlete is on. The athlete should follow the equine's leg down with his hand to the fetlock, without tangling or wrapping the lead around the equine's leg or his/her own body. After picking up the hoof, the athlete should brush loose dirt from its surface and show the hoof to the judge.	Dropping lead. Letting lead touch the ground. Placing body, feet or head of the athlete in an unsafe position. Pulling the equine out of balance. Resistance from the equine - not picking up the foot or taking it away from the athlete.
Mouthing	The athlete shows the equine's teeth to the judge upon request. Athlete should use free hand to lift the upper lip away from the teeth while the lead hand draws the lower lip down.	Dropping lead. Letting lead touch the ground. Resistance from the equine. Not showing the teeth.

ELEMENT	DESCRIPTION	FAULTS
Questions	Athletes should be prepared to answer any questions put to them by the judge. Question may be on any relevant subject such as parts of the equine, grooming, basic equine care, proper attire (WAHSET rules).	Inattentive or the judge. Wrong answer.
Backing in reining	The equine moves in reverse motion in a straight line, for a required distance, with a degree of energy and briskness.	Crooked line. Loss of continuous motion. Not meeting, or exceeding specified distance. Excessive use of aids.
Run downs (reining)	Runs are performed in a straight line down center or side of arena as indicated in pattern (and markers), beginning at the lope or controlled gallop and increasing speed as approaching stop. The speed prior to halt should match that of the speed demonstrated in large fast circles (see Reining circles, in element list).	Break of gait (jogging, or walking). No increase of speed. Excessive, uncontrolled speed. Use of the arena wall to stop. Crooked, uneven line. Incorrect lead (if specified). Cross firing, extra lead changes. Failure to go beyond markers. Excessive use of aids (spurring).
Reining circles	A round path sharing a common center and performed at the lope in a specific location. A clearly defined speed and size of the small slow, and large fast circle must be shown. Each circle to the left should match those to the right (and vice versa) in relation to the size and speed as specified in the pattern. Lead changes adjoining the circles should always be flying (see flying changes, in element list).	Unbalanced or undefined circles. No change in speed as indicated in fast and slow circles. Starting circle from jog, or breaking from lope while in circle. Cross firing, or incorrect lead. Delayed or no change of lead. Excessive, uncontrolled speed. Relying on arena walls for turn (circles should be round and off the rail). Circles floating, or leaving specified location of pattern. Excessive use of aids.

Summary of Revisions Current Year 2022-2023

- 1. Removed: For timed events stepping on or across the start/finish line while turning the pole nearest the start/finish line will result in a "no time", even if the timer continues to run. Tails do not count.
- 2. It will be understood that an "intermediate gate" is acceptable anywhere it says jog or trot on patterns. To allow for gaited horses that can not trot.
- 3. Saddle seat pants may have pinstripes
- 4. For IHOR: Chalk start line will be used under the timer line.
- 5. For Team Versatility: Chalk start line will be used under the timer line with the exception of the timed event lane.
- 6. Definition of Snaffle bits for Dressage: Further definition of a snaffle bit: bit where both reins and headstall attach to one ring on the bit (with the exception of the hanging cheek snaffle). No edges on the mouthpiece, no chain or curb strap may be used.
- 7. Standard western bit is classified as having a curb chain or strap and a shank to create leverage
- 8. Added to Stock Seat Equitation: Required equipment. Reins used: romel or split reins
- 9. Added to Reining: Required equipment. Reins used: romel or split reins
- 10. For Dressage, Hunt Seat Equitation, Hunt Seat Eq Over Fences, Stock Seat Equitation, Trail and Working Rancher: Bridle added to required equipment
- 11. Add to the Hunter Over Fences section that breakaway jump cups shall be used on the rear rail of an Oxer. USEF approved mechanical breakaway cups are highly recommended but an unsharpened pencil can be used if necessary.
- 12. For Athlete Uniform: Must contain Athletes number on back and school name or logo on front. May also contain: School logo or name, (whichever isn't already on the polo) and one american flag 2"x3"
- 13. When not competing, athletes must have a visible number on their person whenever they are around their horse. Number must be visible from across the arena, at least 3" in height, must be in the form of a permanent number visible on their person or printed number pinned to the jacket, tape is not allowed.